

Fair Ride Allocation on a Line

Kaz Makino

RIMS, Kyoto University

Joint work with

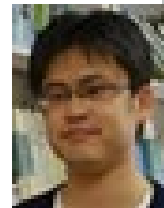
Yuki Amano (Kyoto Univ.)



Ayumi Igarashi (Univ. Tokyo)



Yasushi Kawase (Univ. Tokyo)



Hiroataka Ono (Nagoya Univ.)



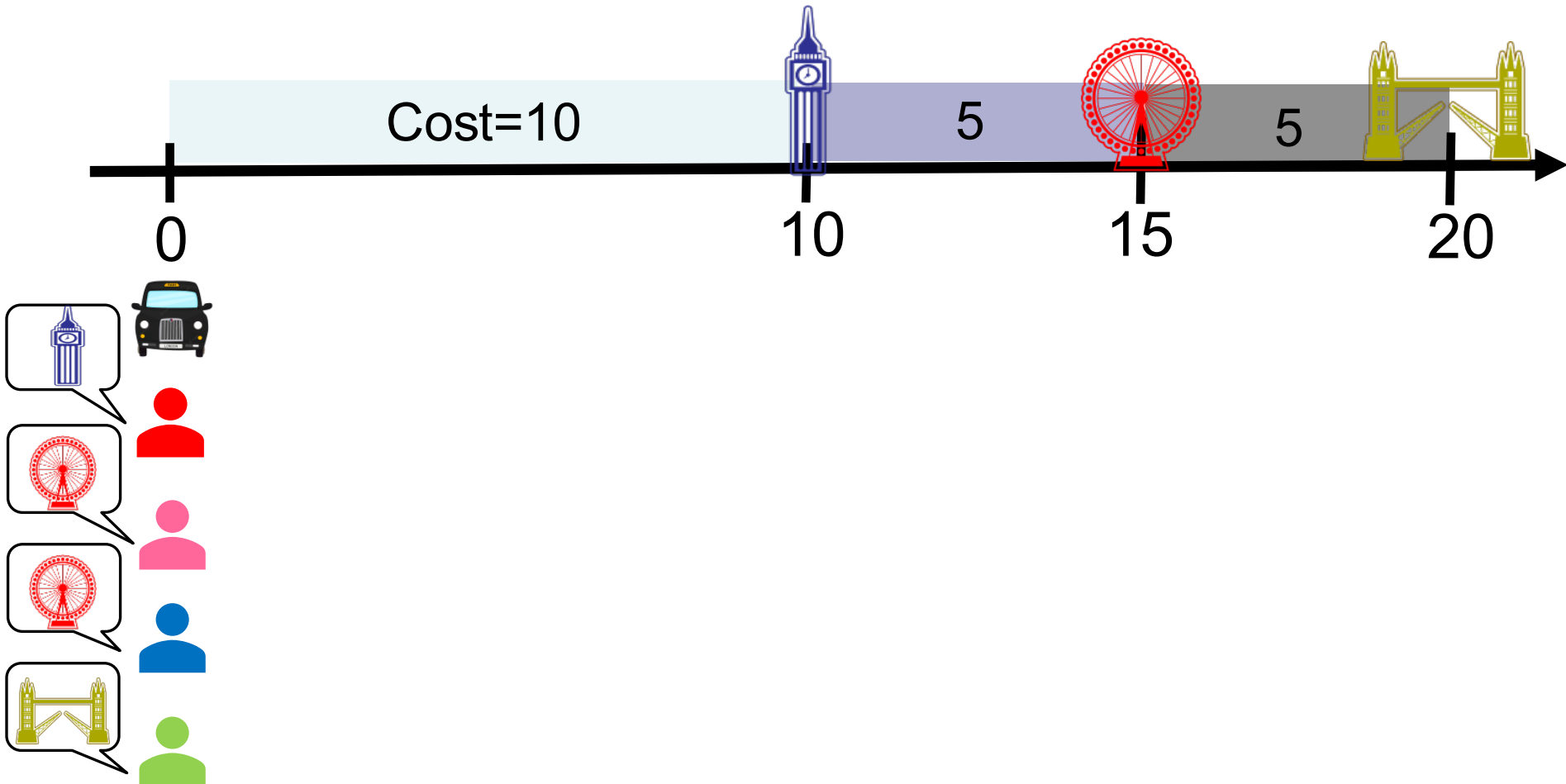
Outline of my talk

1. Airport game
2. Our Model
3. Solution Concepts
4. Relationships among concepts
5. Algorithmic results
6. Hardness results
7. Conclusion

Airport game [Littlechild and Owen, 1973]

- Imagine a group of agents sharing a taxi ride.
- How can we divide the cost ? Total cost = 20**

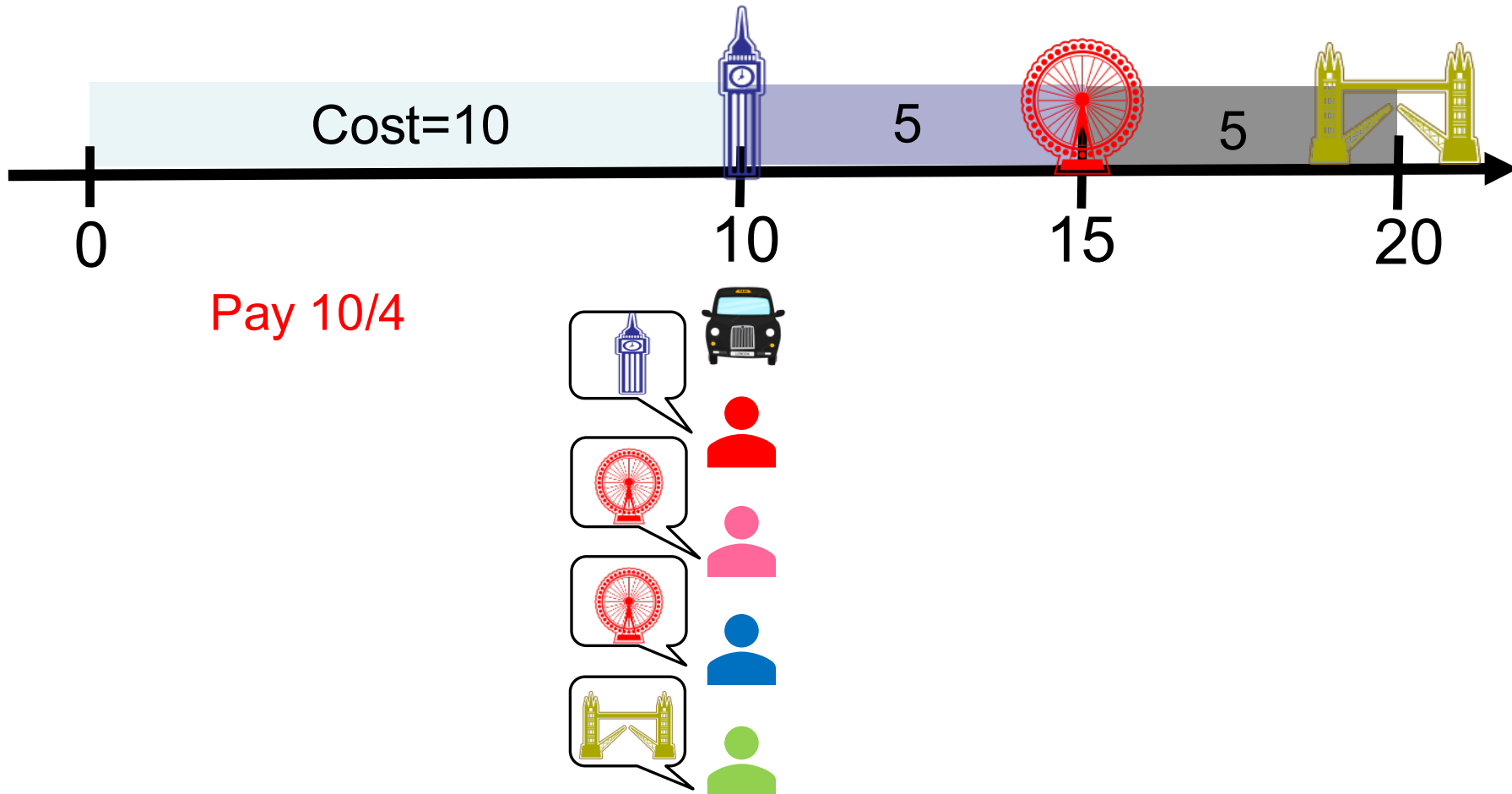
Divide the cost of each segment equally



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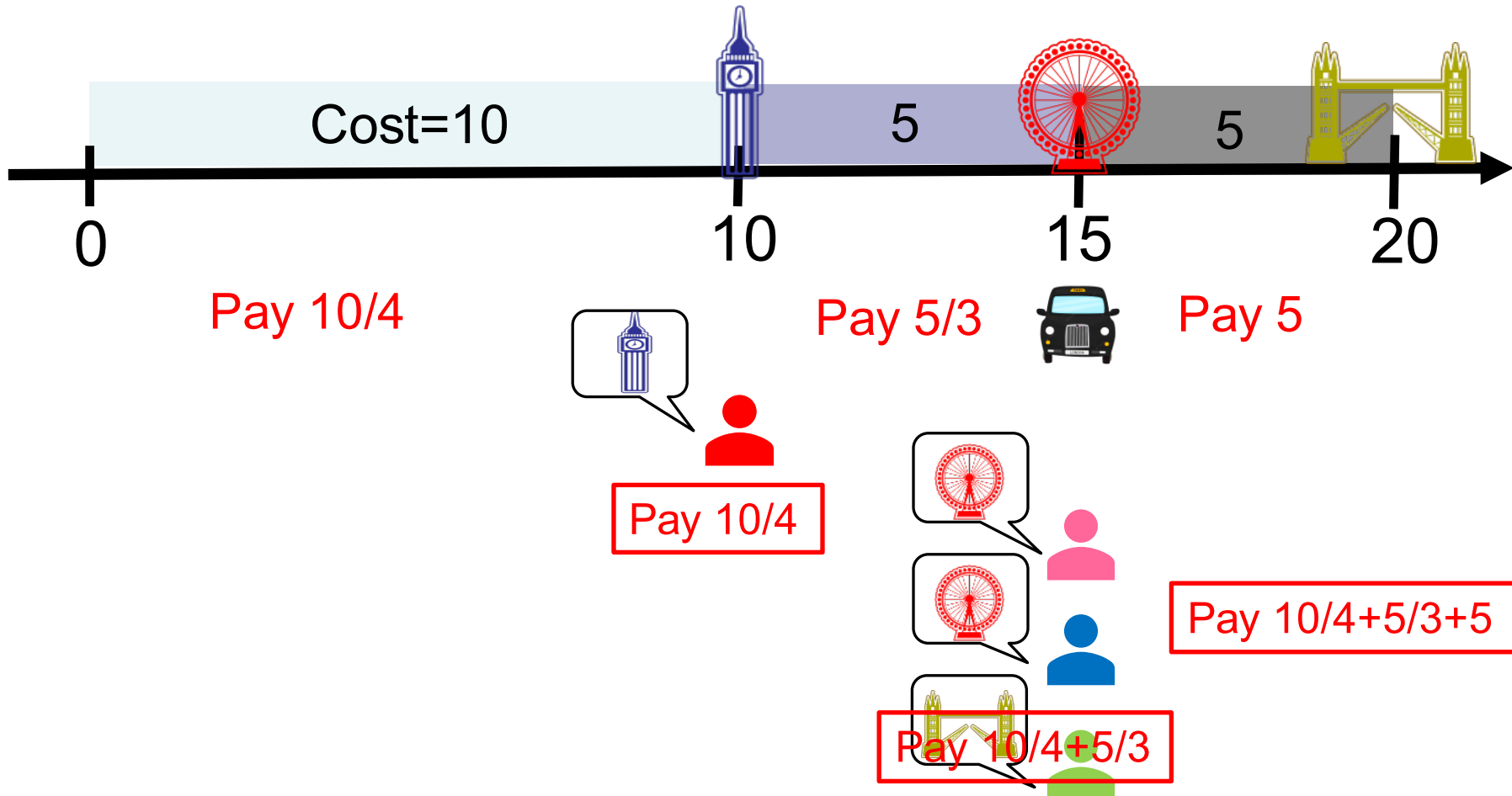
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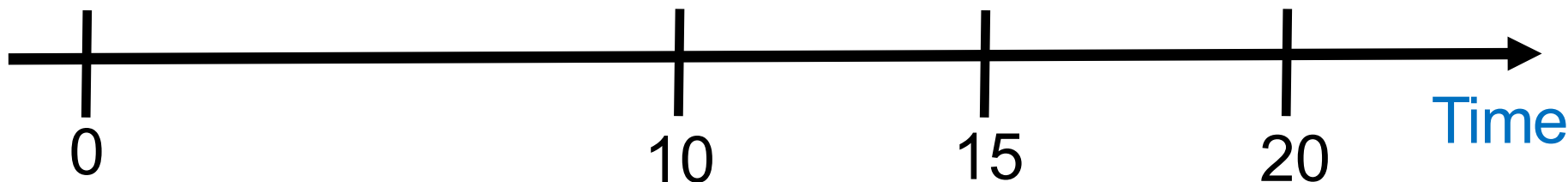
- Imagine a group of agents sharing a taxi ride.
- **How can we divide the cost ?** **Total cost** = 20
 Divide the cost of each segment equally

This sequential equal division = The Shapley value

Other applications



Sharing a facility over **time** for agents with different demands.

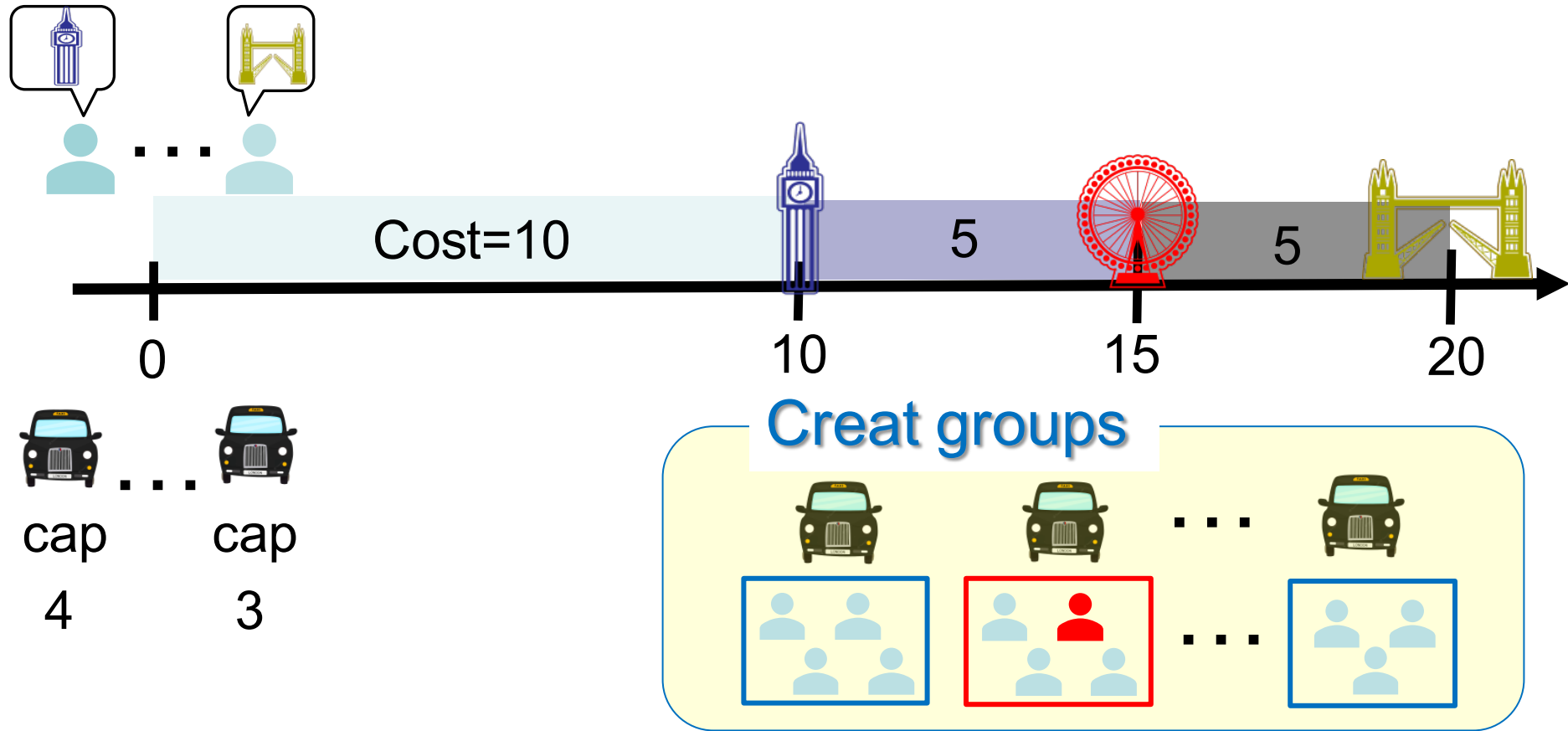


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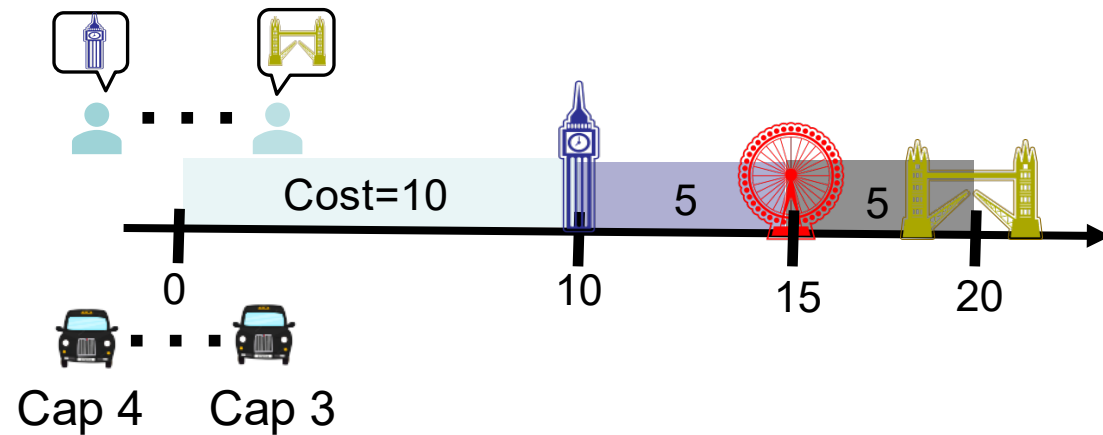
Our model

- A natural extension of airport game
- A single taxi \Rightarrow Multiple taxis with capacities



Payment: **Shapley value of the group**

Our model



- n agents with destinations $x_1, x_2, \dots, x_n \in \mathcal{R}_+$
- k taxis with capacities $q_1, q_2, \dots, q_k \in \mathcal{Z}_+$
- All taxis have **identical** cost functions $c: \mathcal{R}_+ \rightarrow \mathcal{R}_+$
 monotone $c(x) \leq c(x')$ if $x \leq x'$ **w.l.o.g. $c(x) \equiv x$**
 depends on the final destination
- Agents in the same taxi use Shapley value

Set of Agents
who take taxi 1

Objective: Find a **fair** partition of agents \mathcal{T})

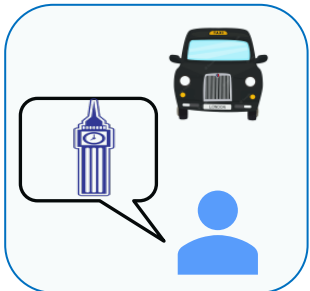
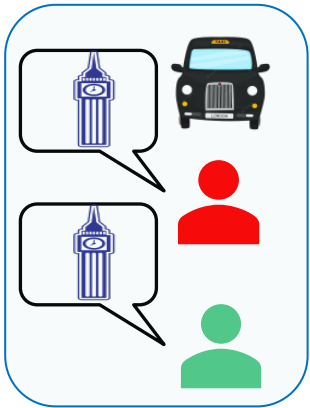
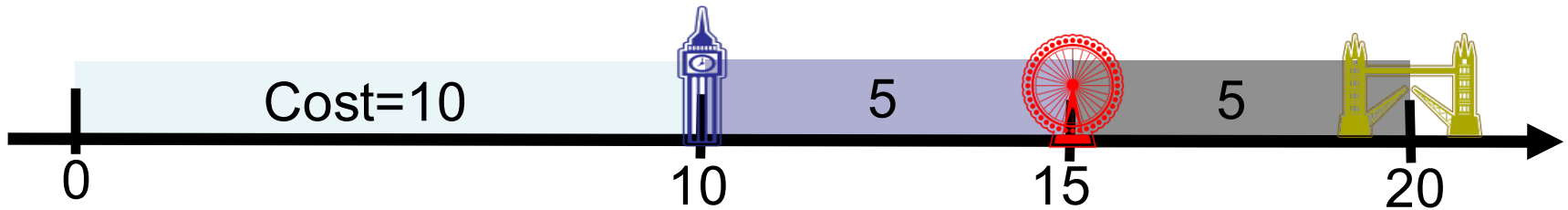
Basic 1. On a line: river, highway, time
 2. Identical cost

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Solution Concepts

- **Envy-free**: no agent can reduce her cost by replacing herself with another agent



Pay $10/2=5$

Pay 10

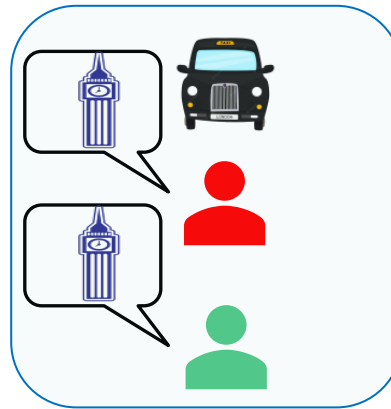
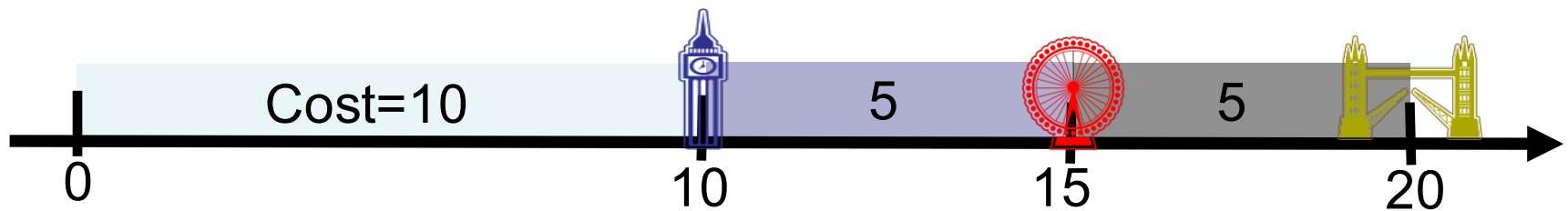
All agents have the same destination



All taxis carry the same number of agents

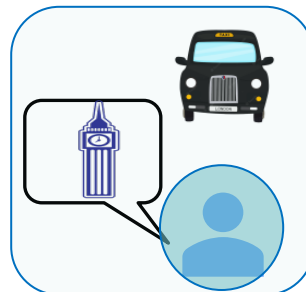
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- **Nash stable**: no agent can reduce her cost by deviating to another taxi



$$q_1 \geq 3$$

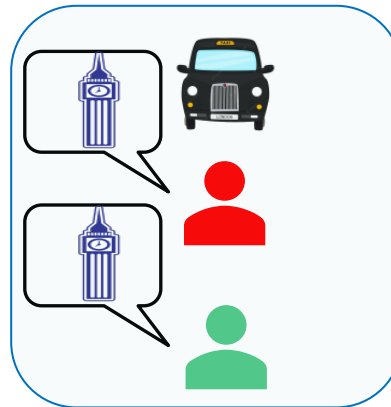
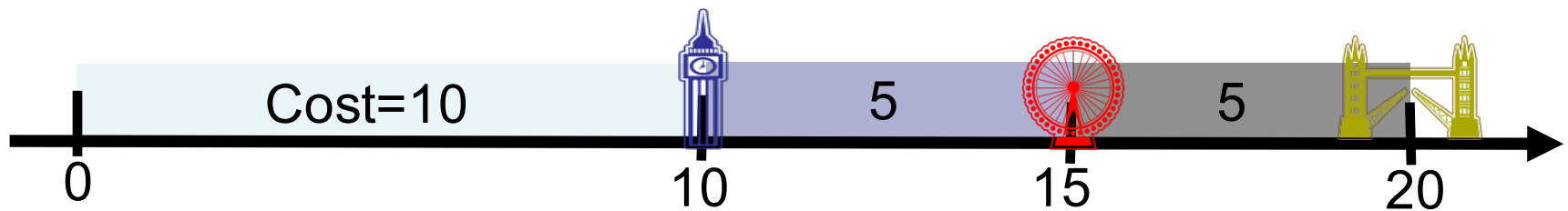
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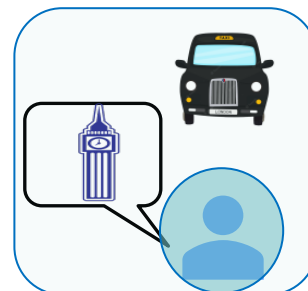
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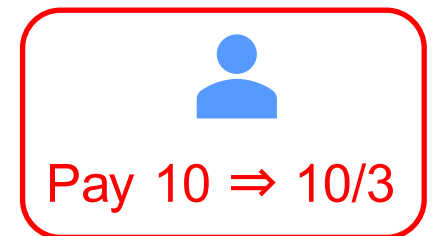


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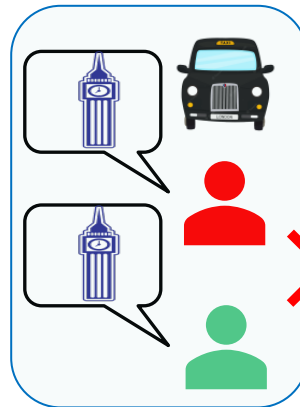
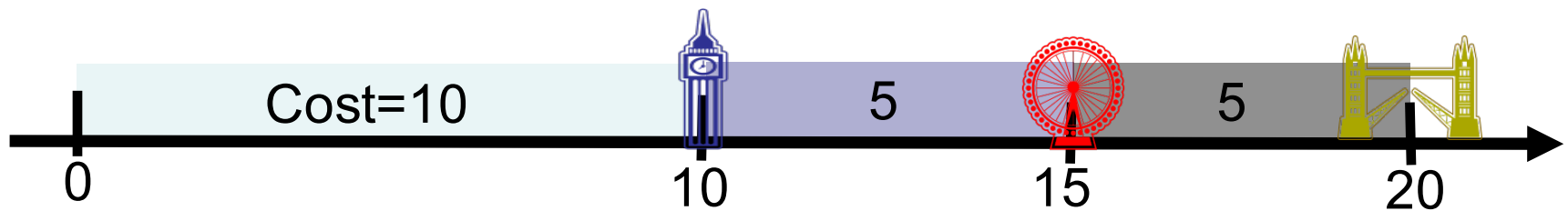
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Not Nash stable

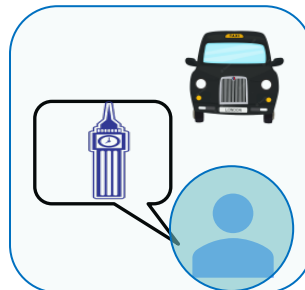
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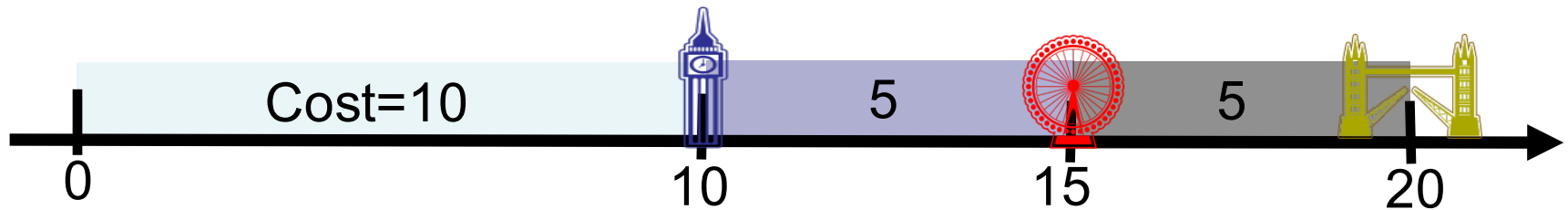
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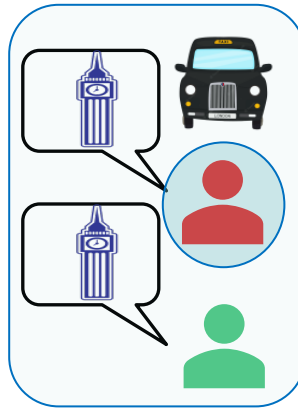
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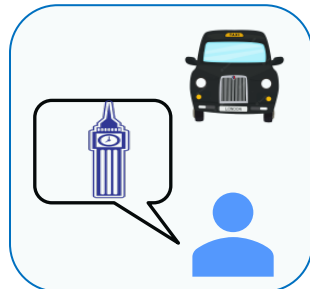


All taxis except 1 are full



$$q_1 = 2$$

$$\text{Pay } 10/2=5$$

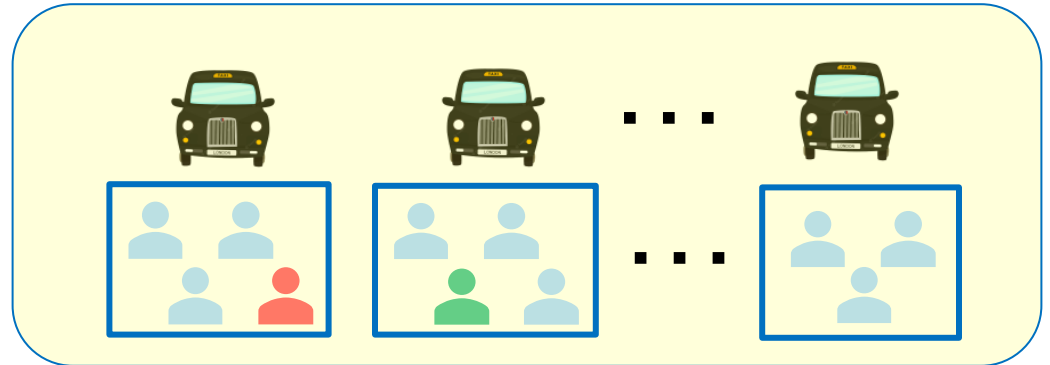


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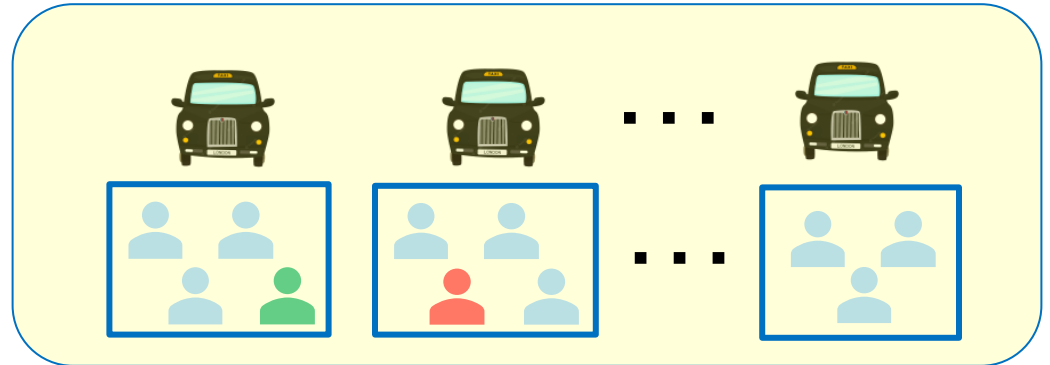
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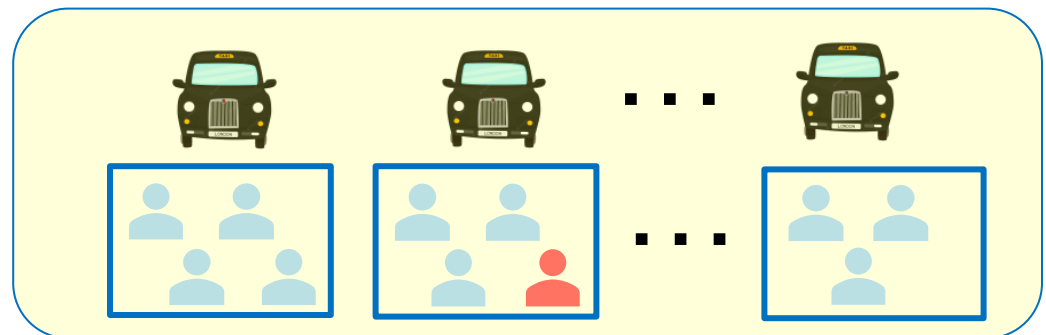
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(at least as good as the current situation)



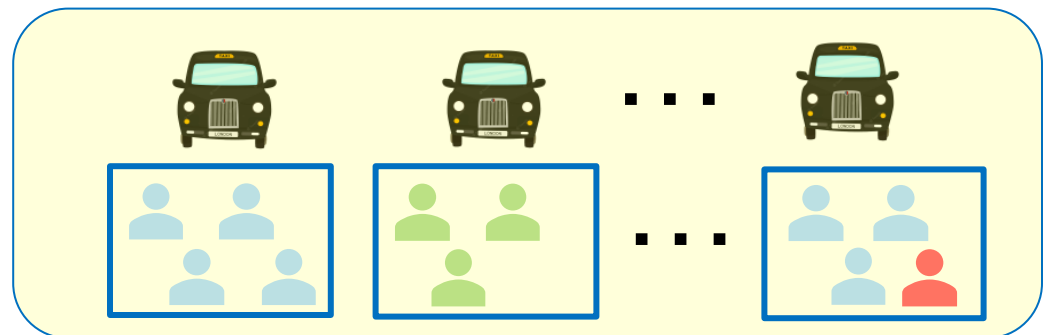
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- **Contractually individually stable**: No **agent** can deviate without increasing the payment of some agent in her current taxi.



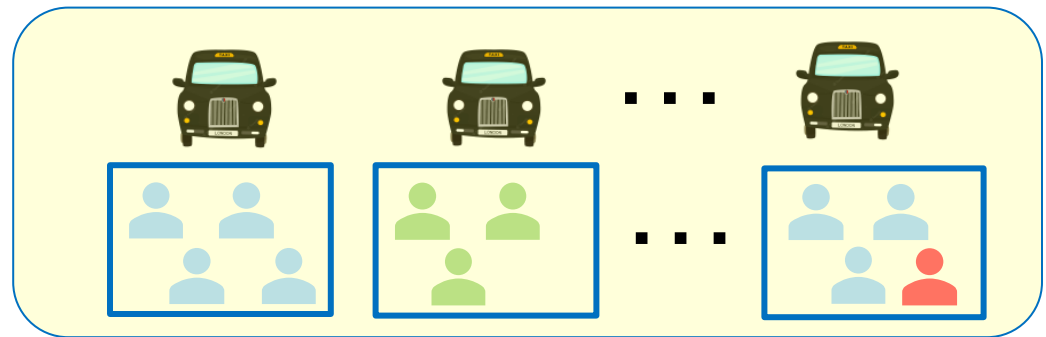
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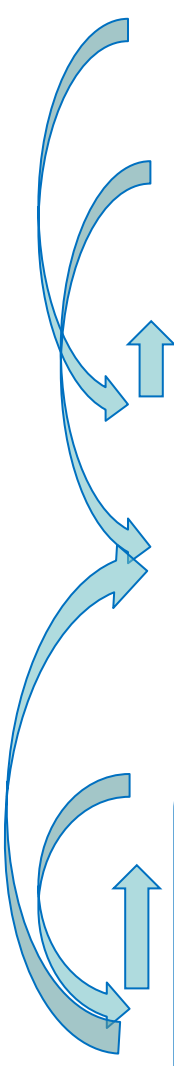
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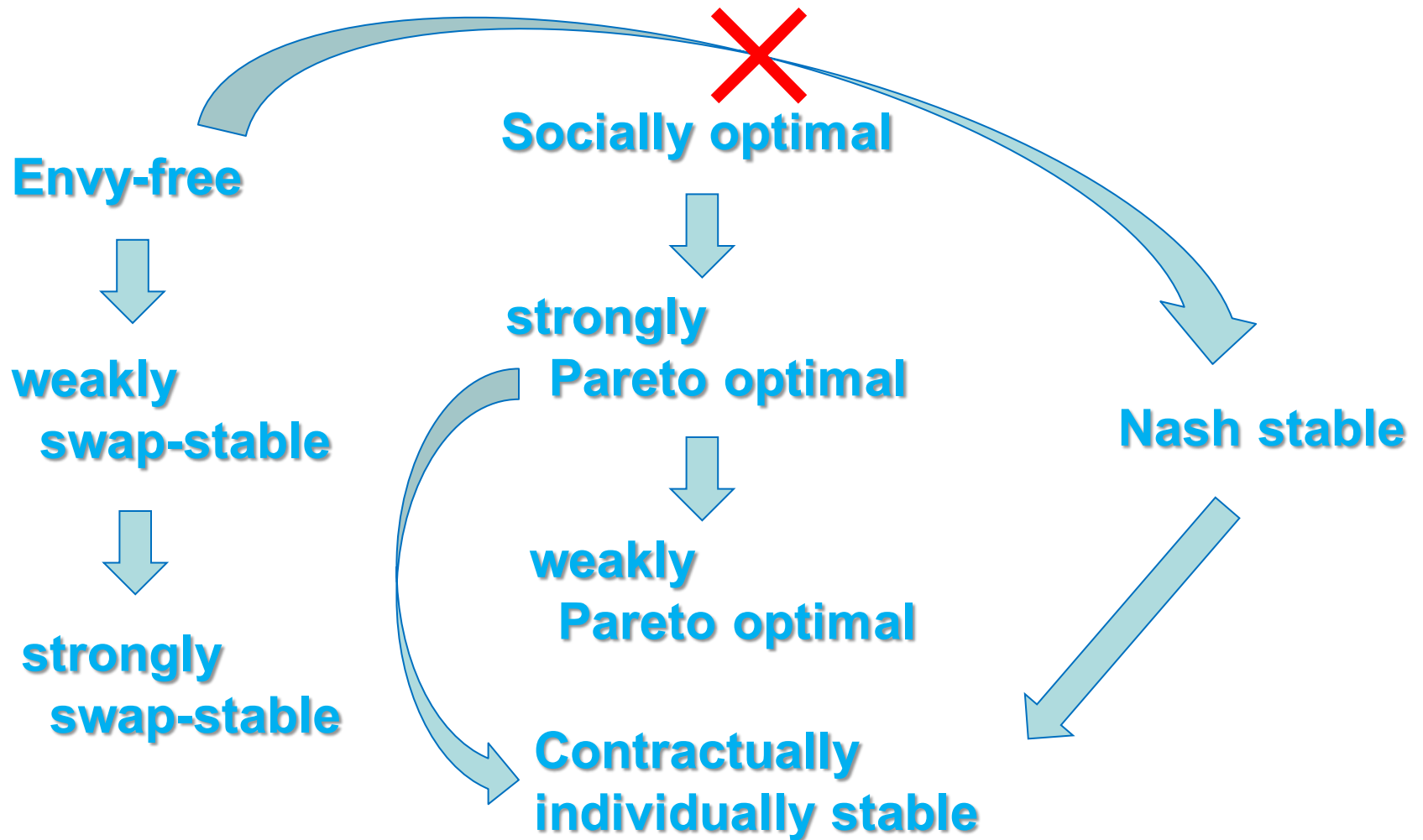
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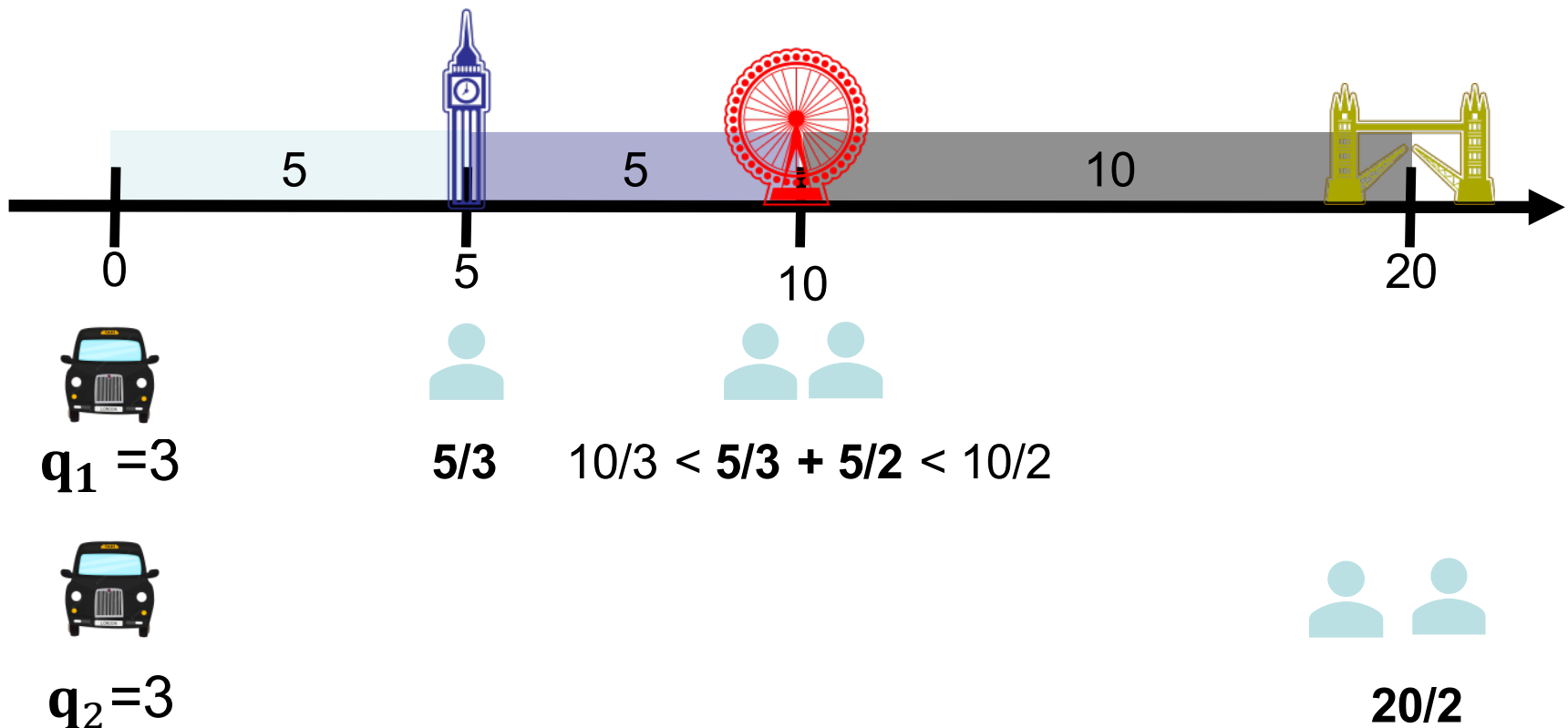
Relationships among concepts



No other implication exists

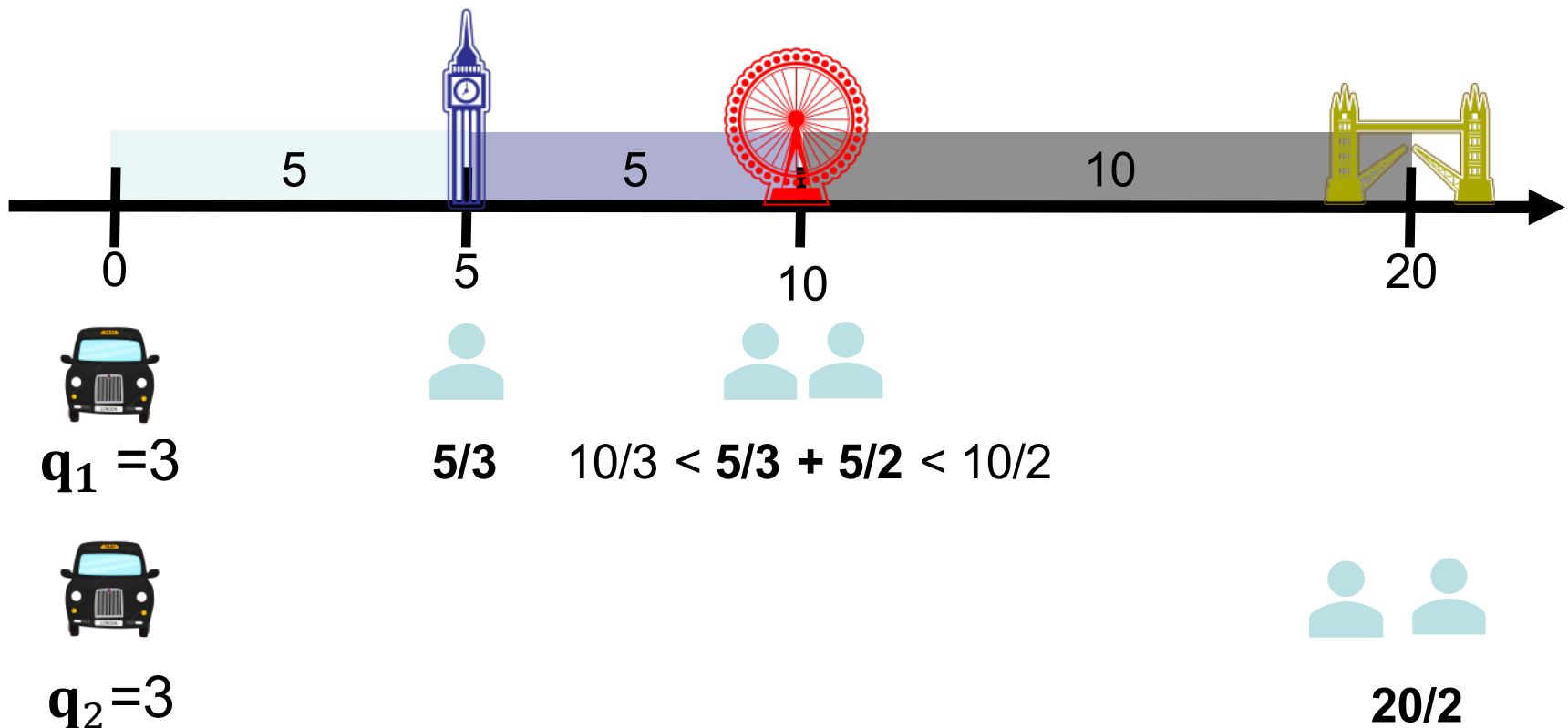
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Envy-freeness \nRightarrow Nash stability



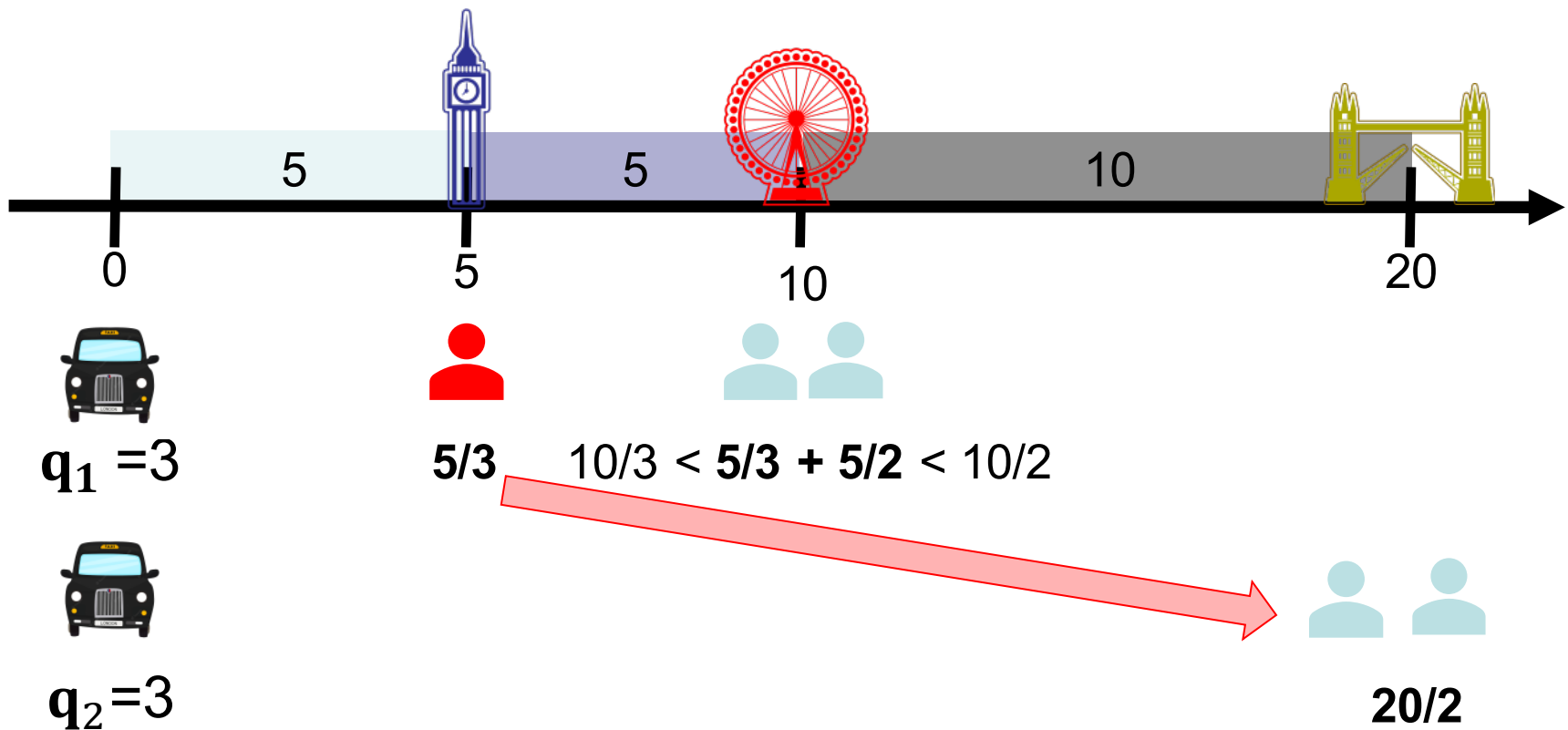
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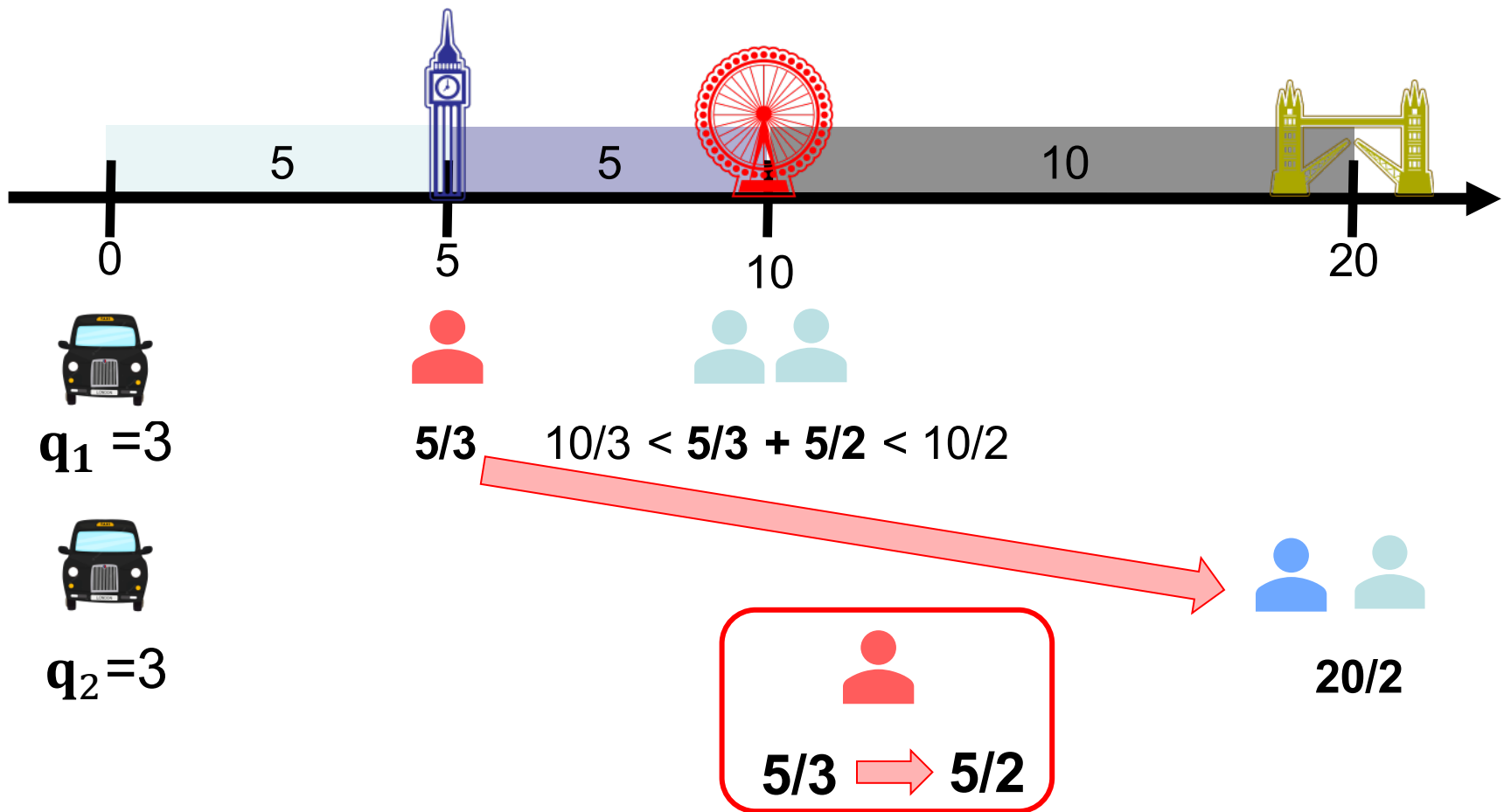
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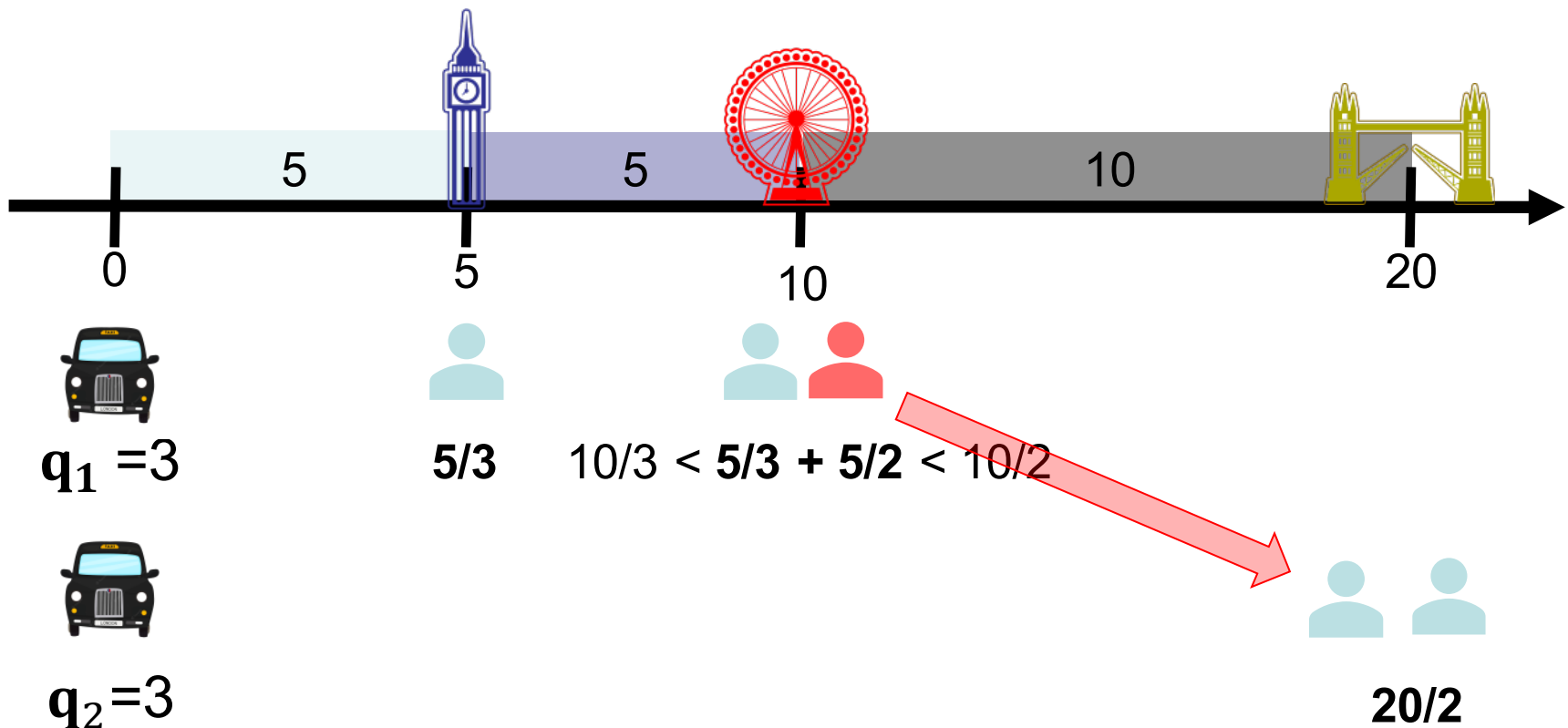
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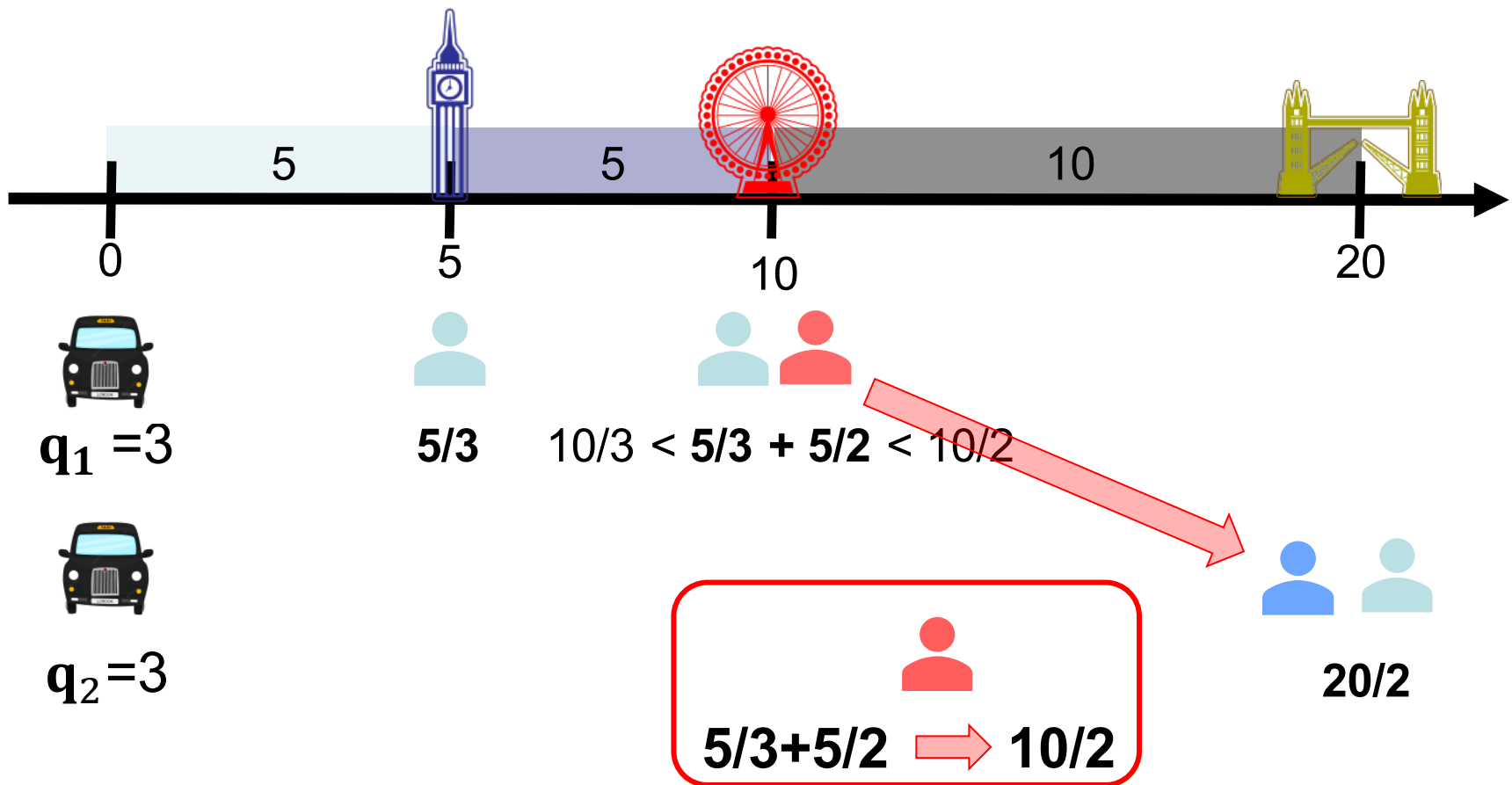
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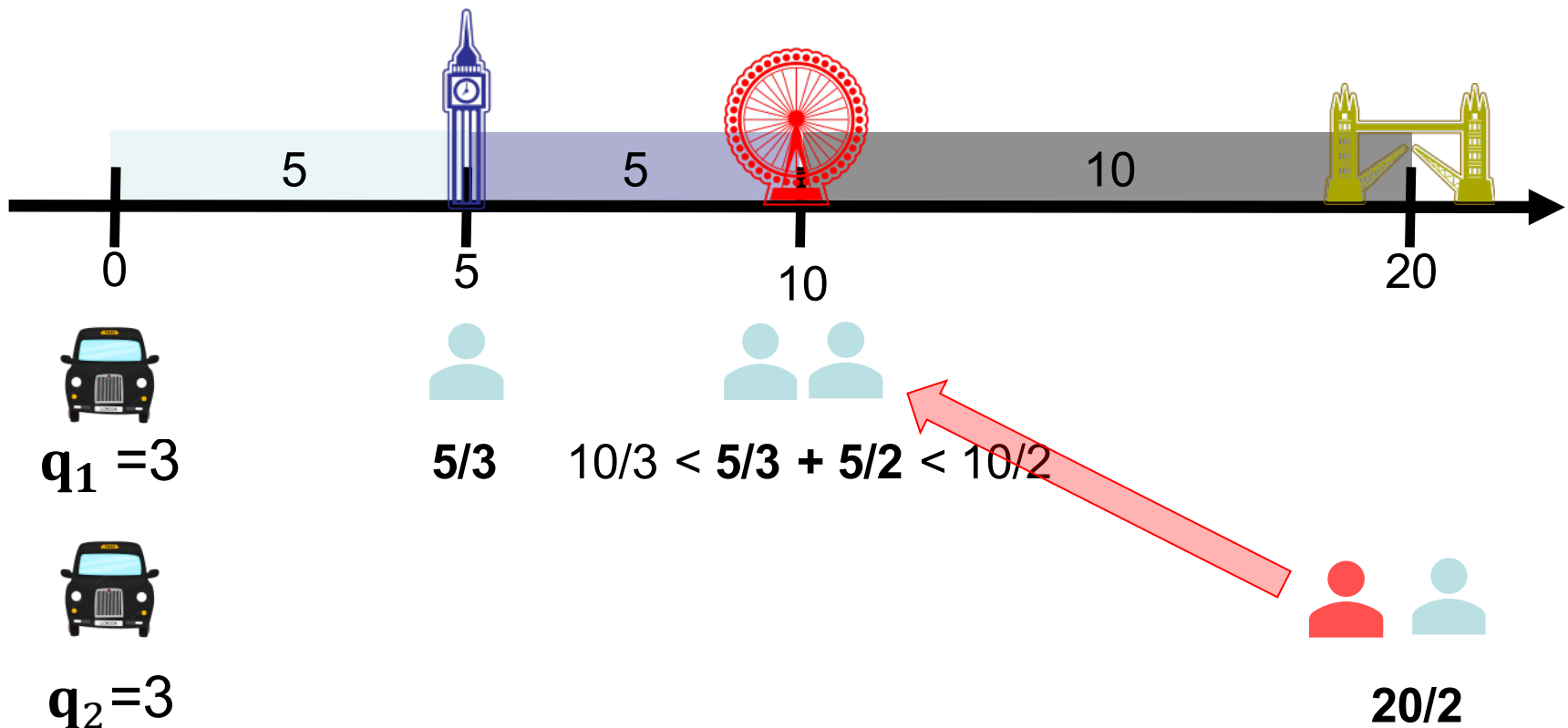
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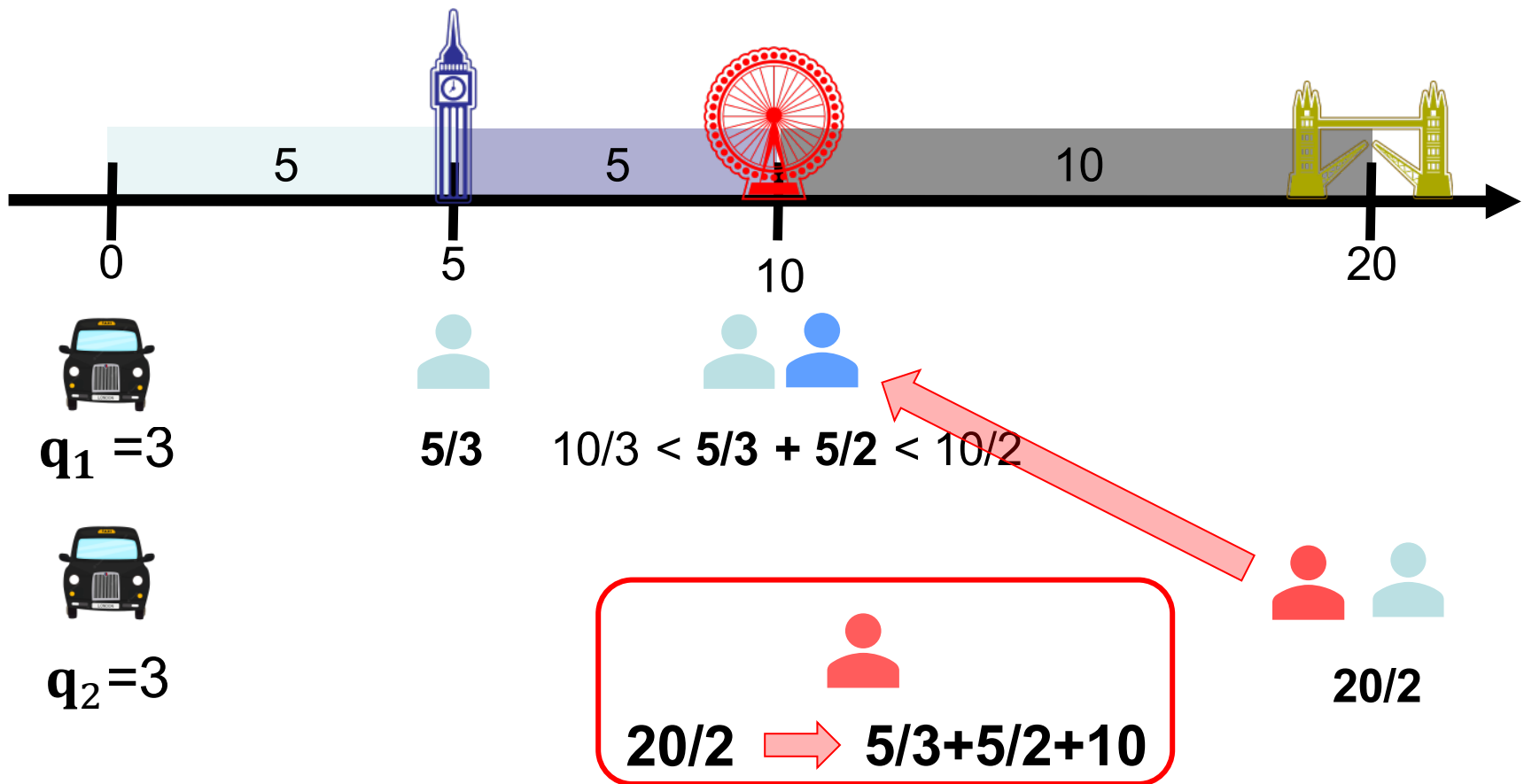
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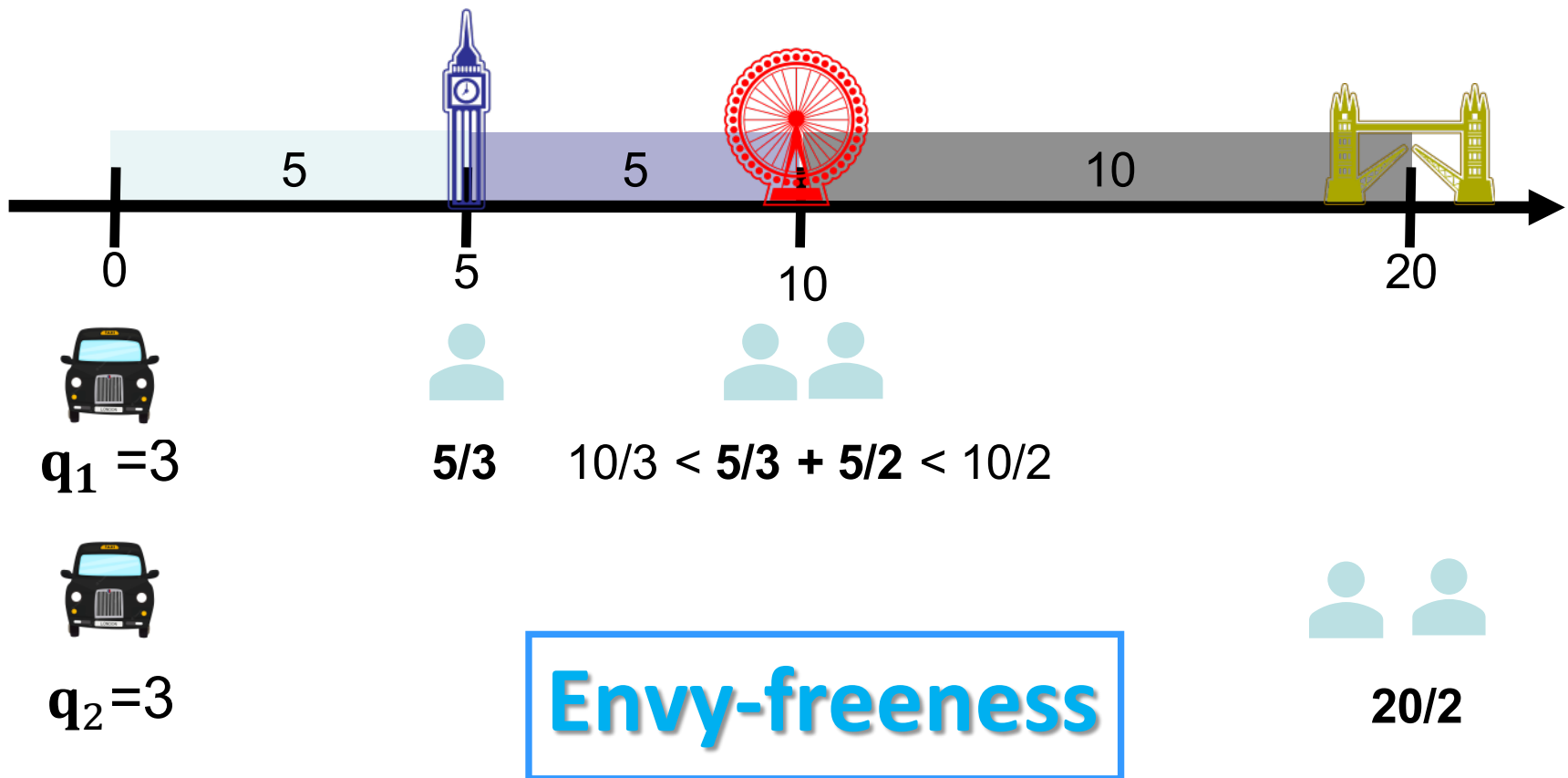
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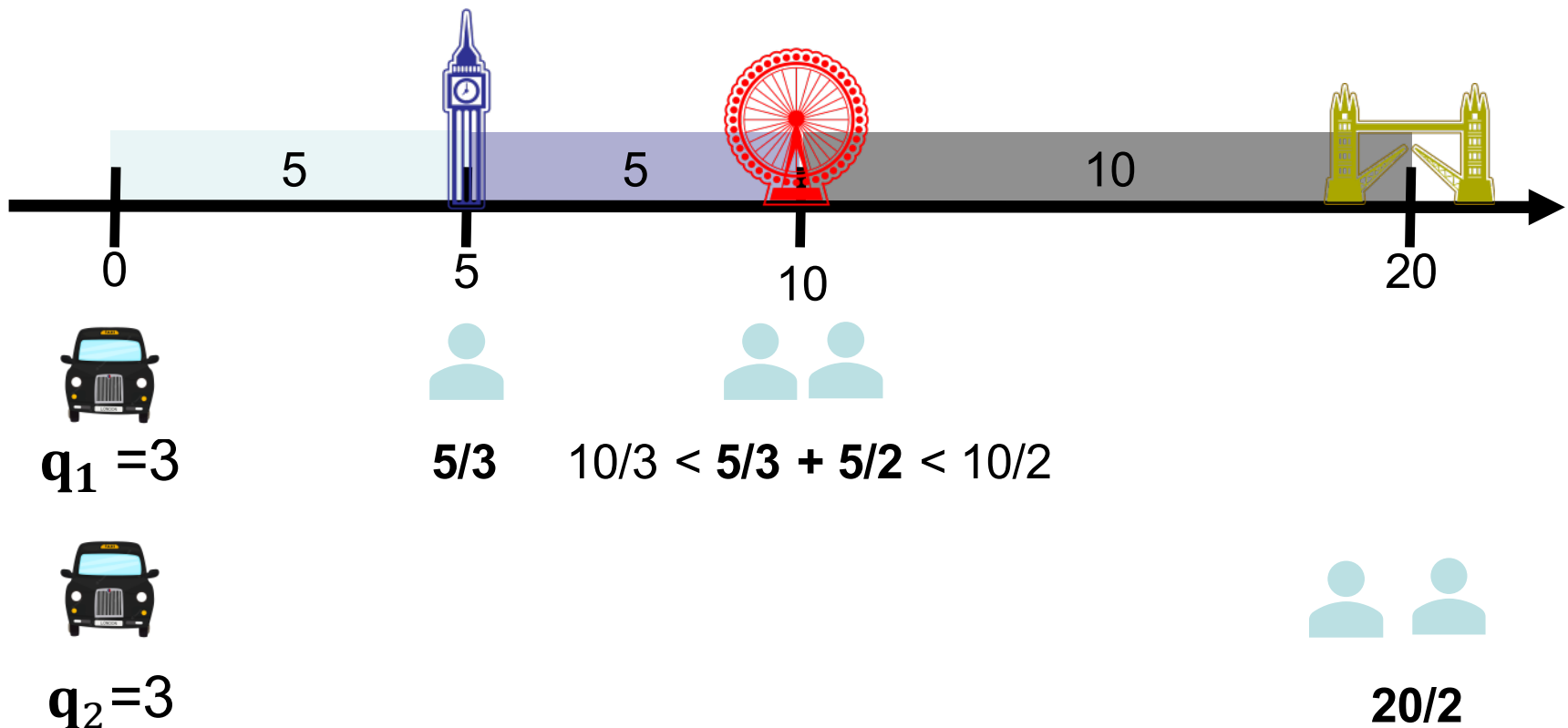
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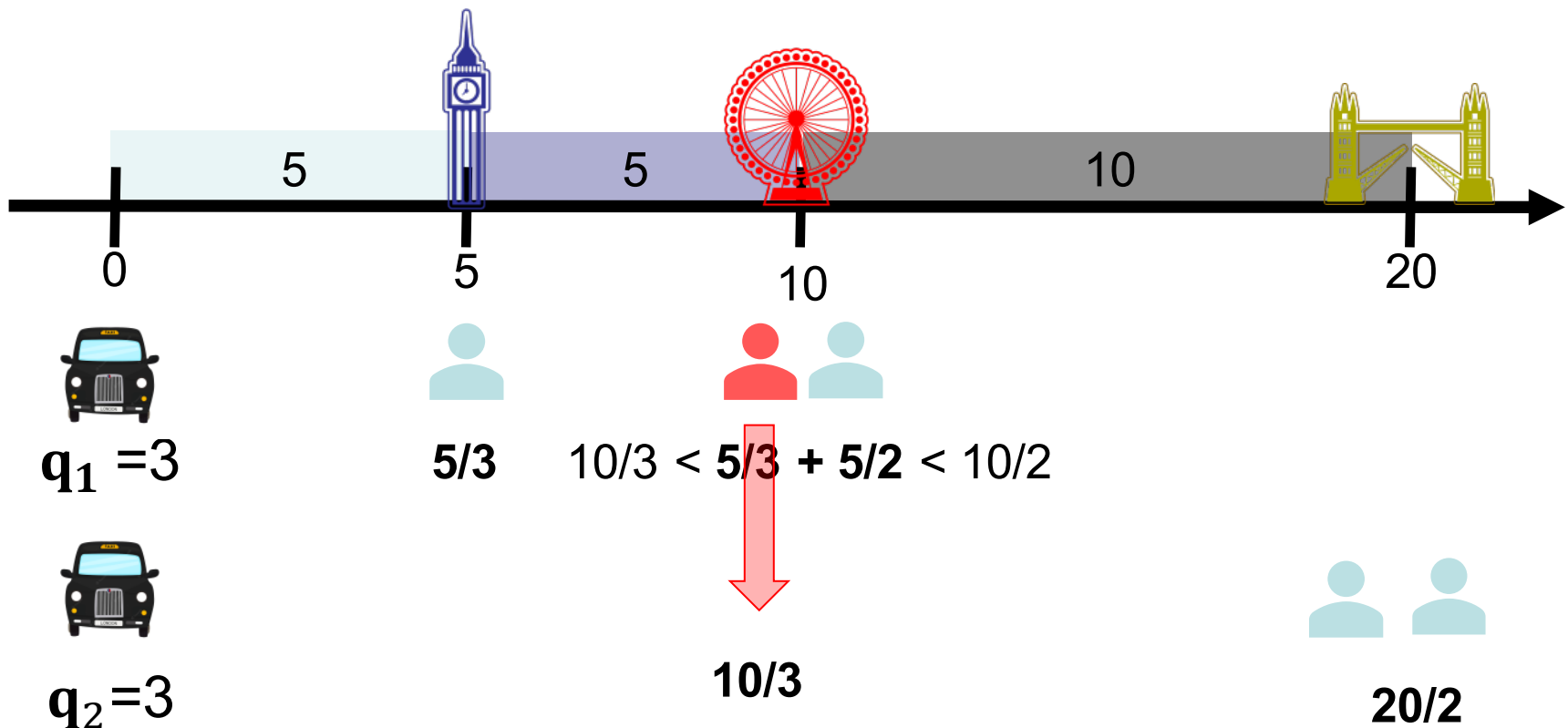
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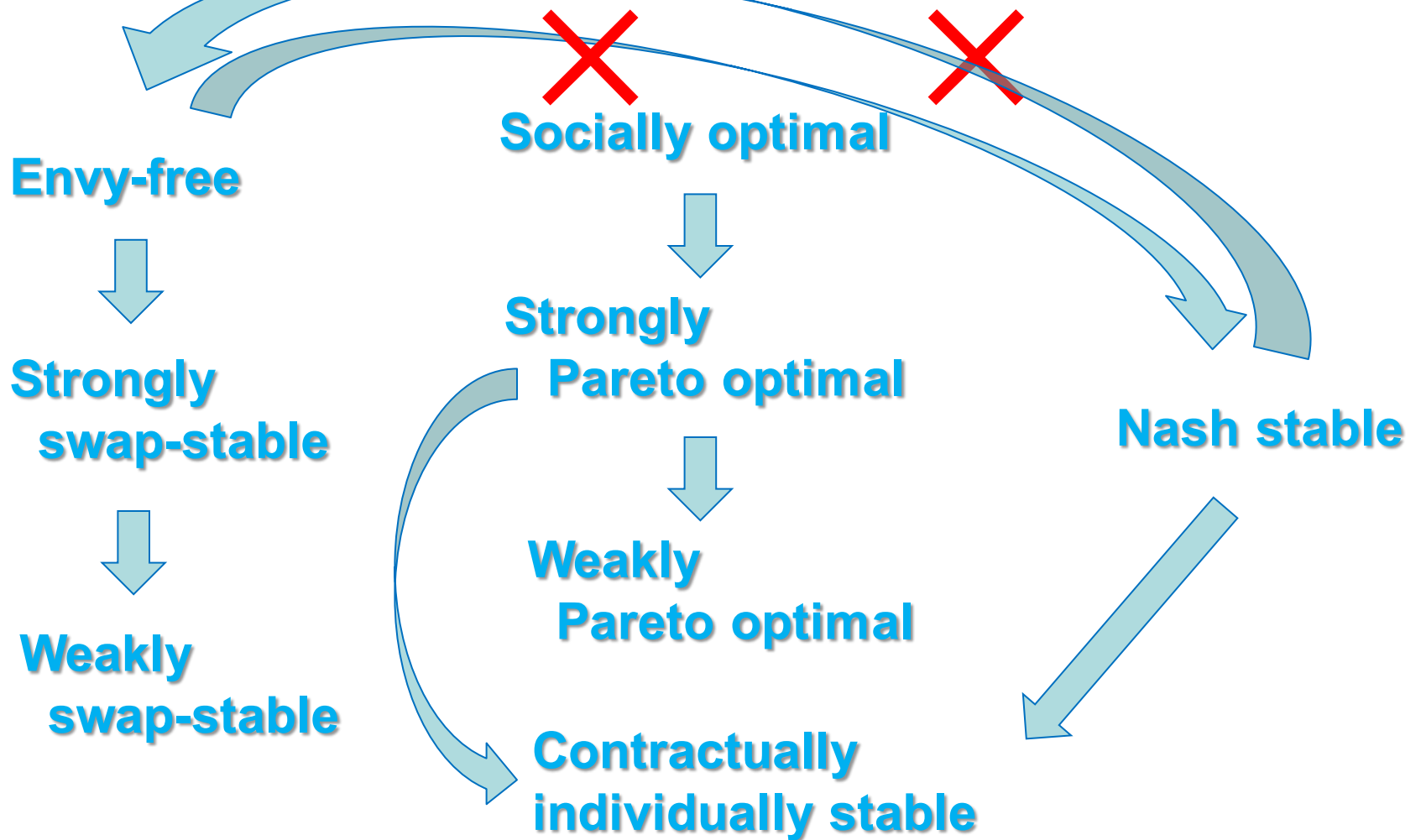
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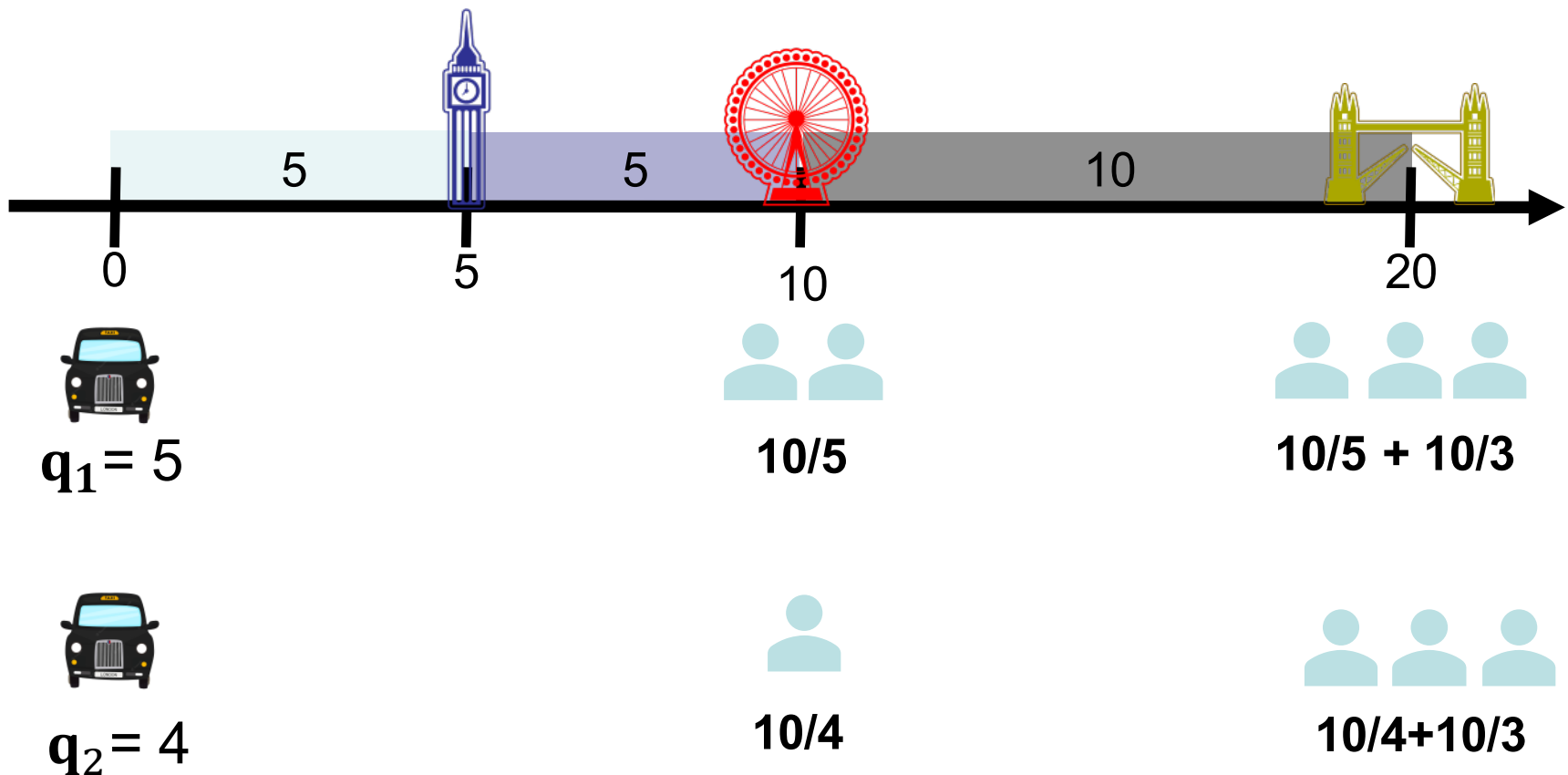
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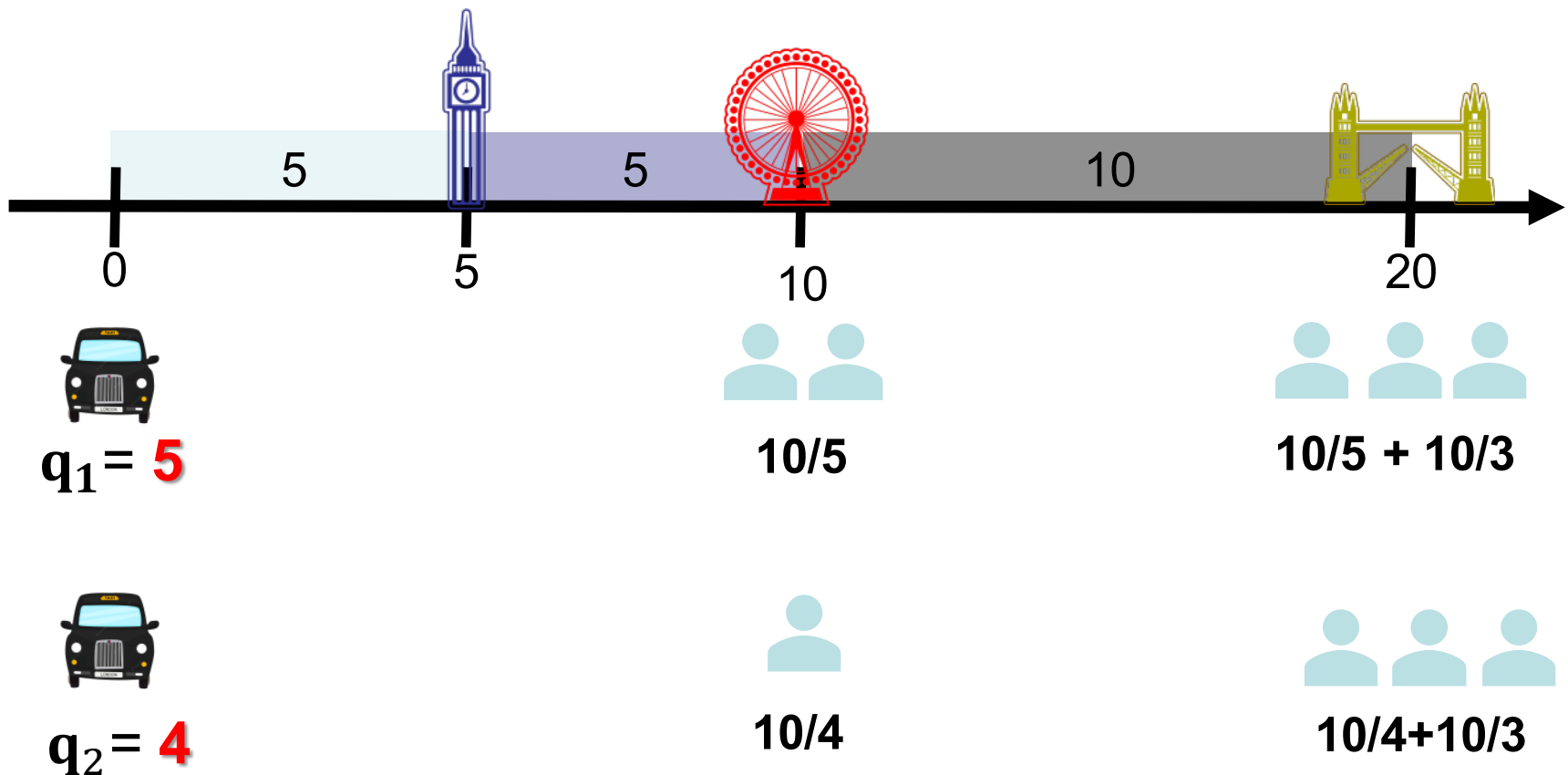
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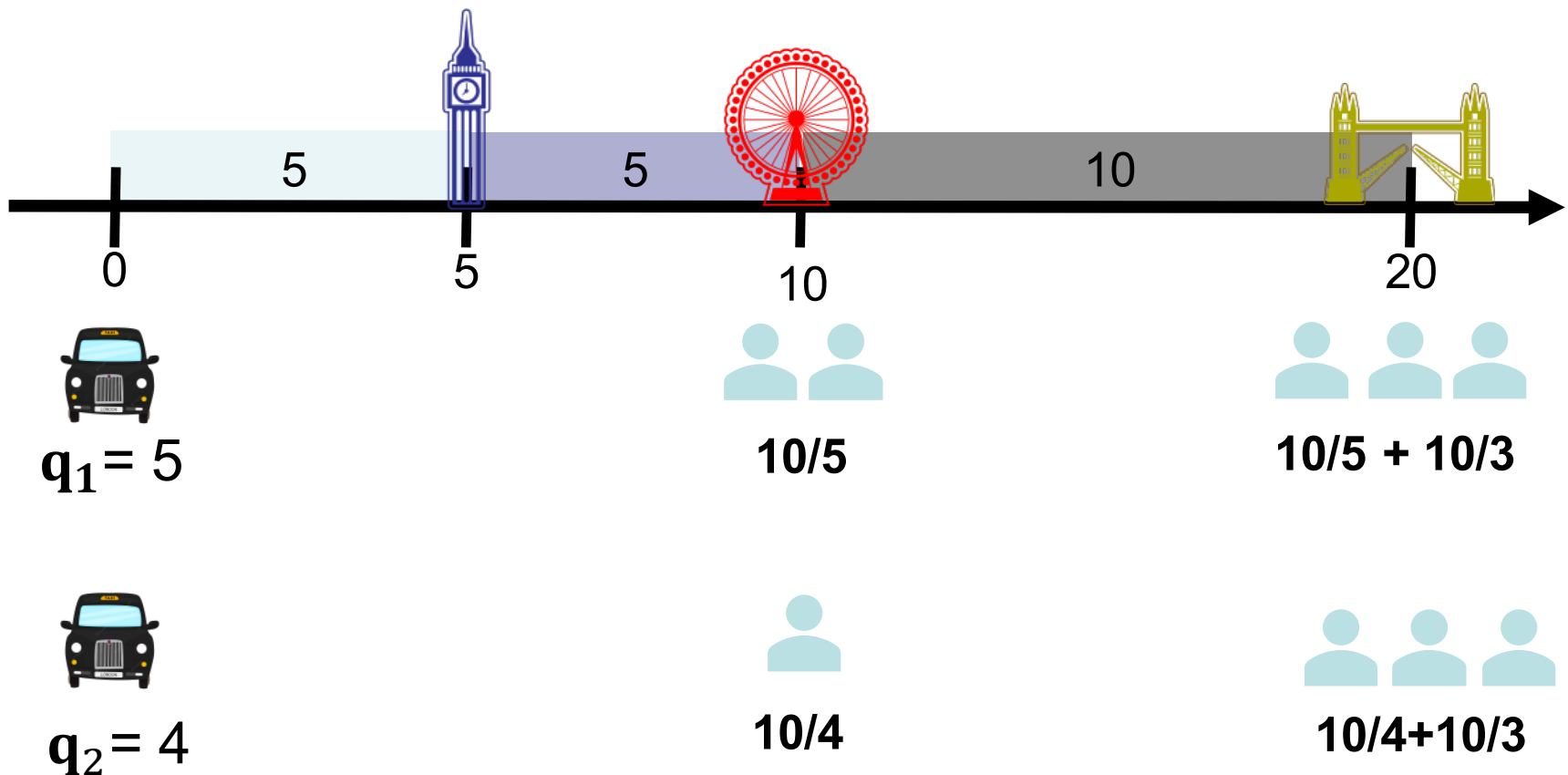
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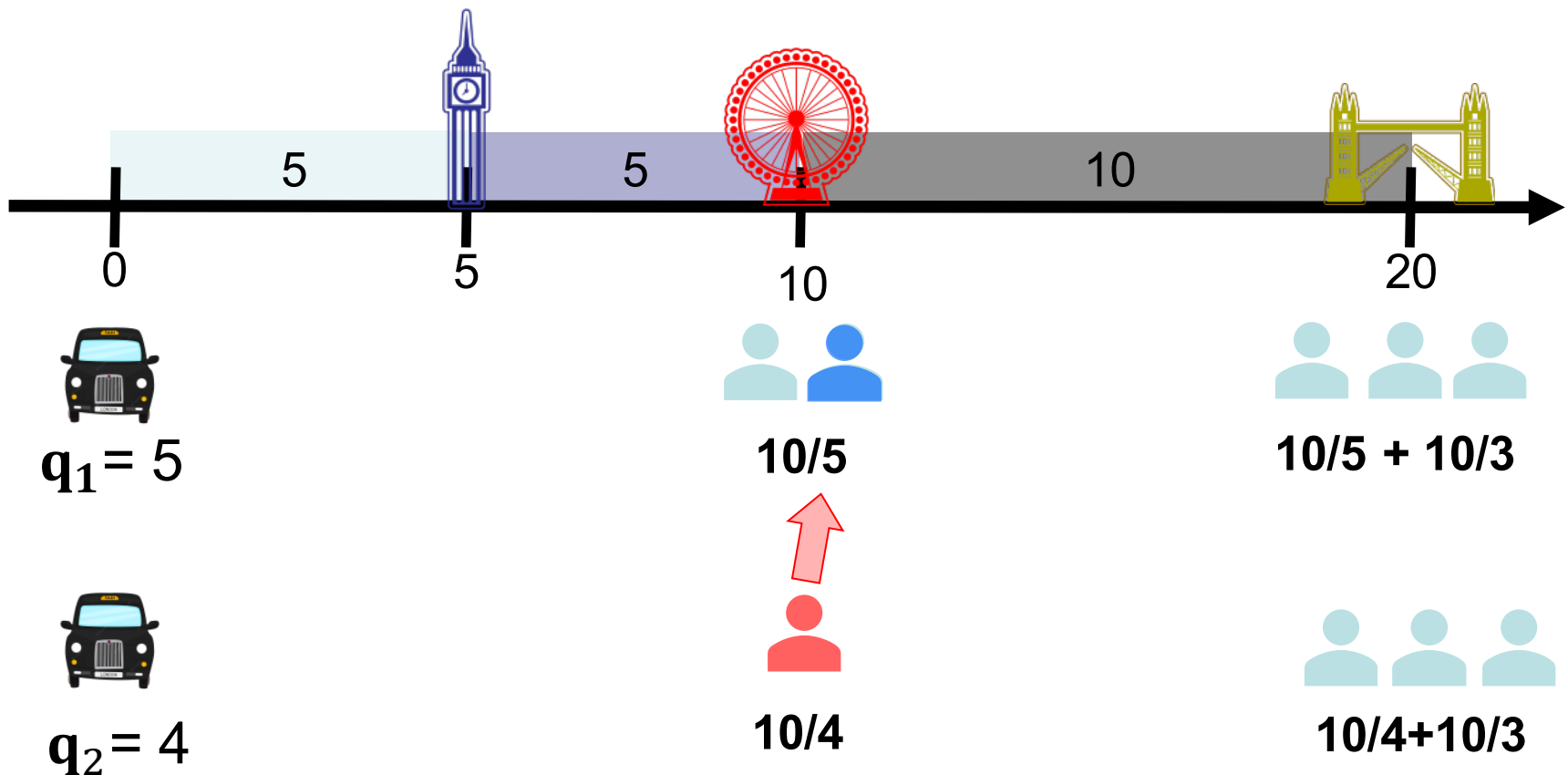
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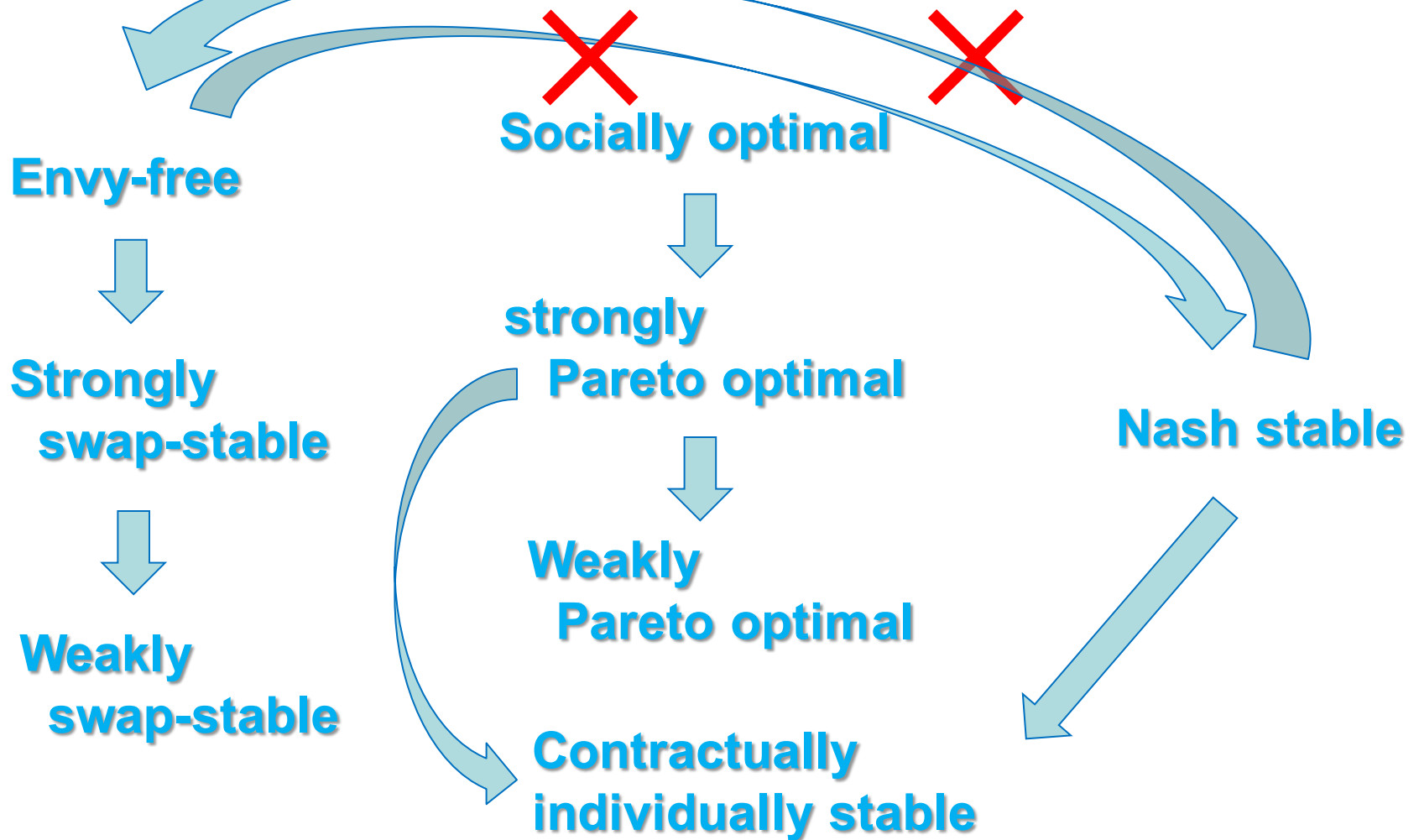
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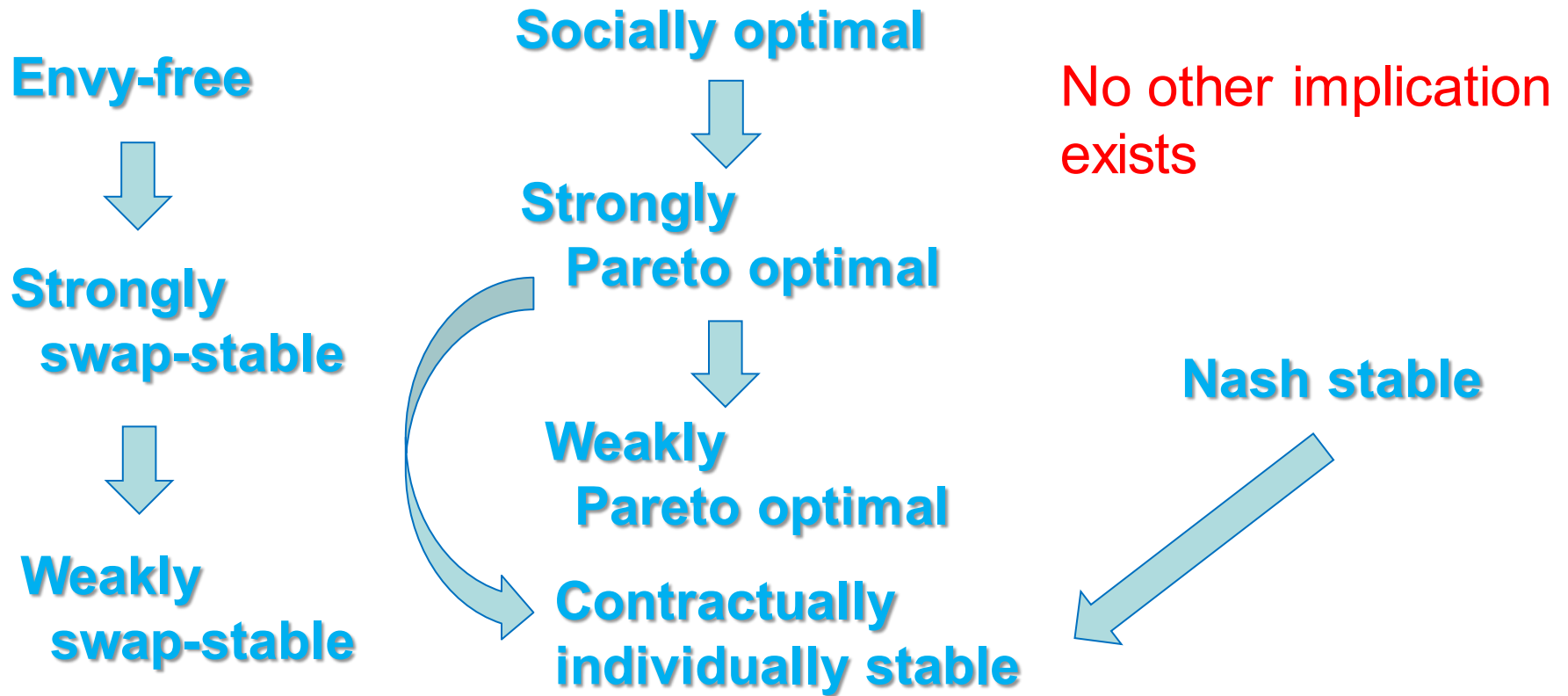


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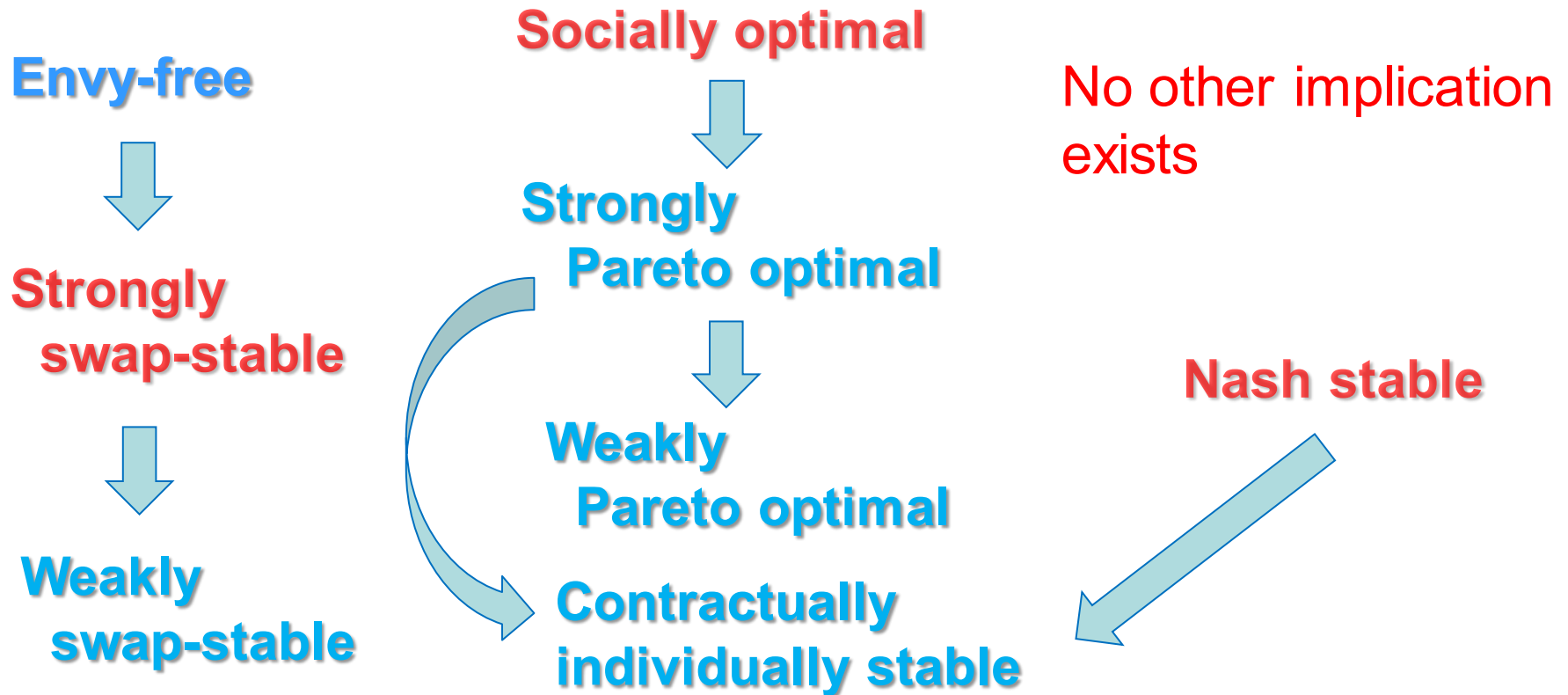
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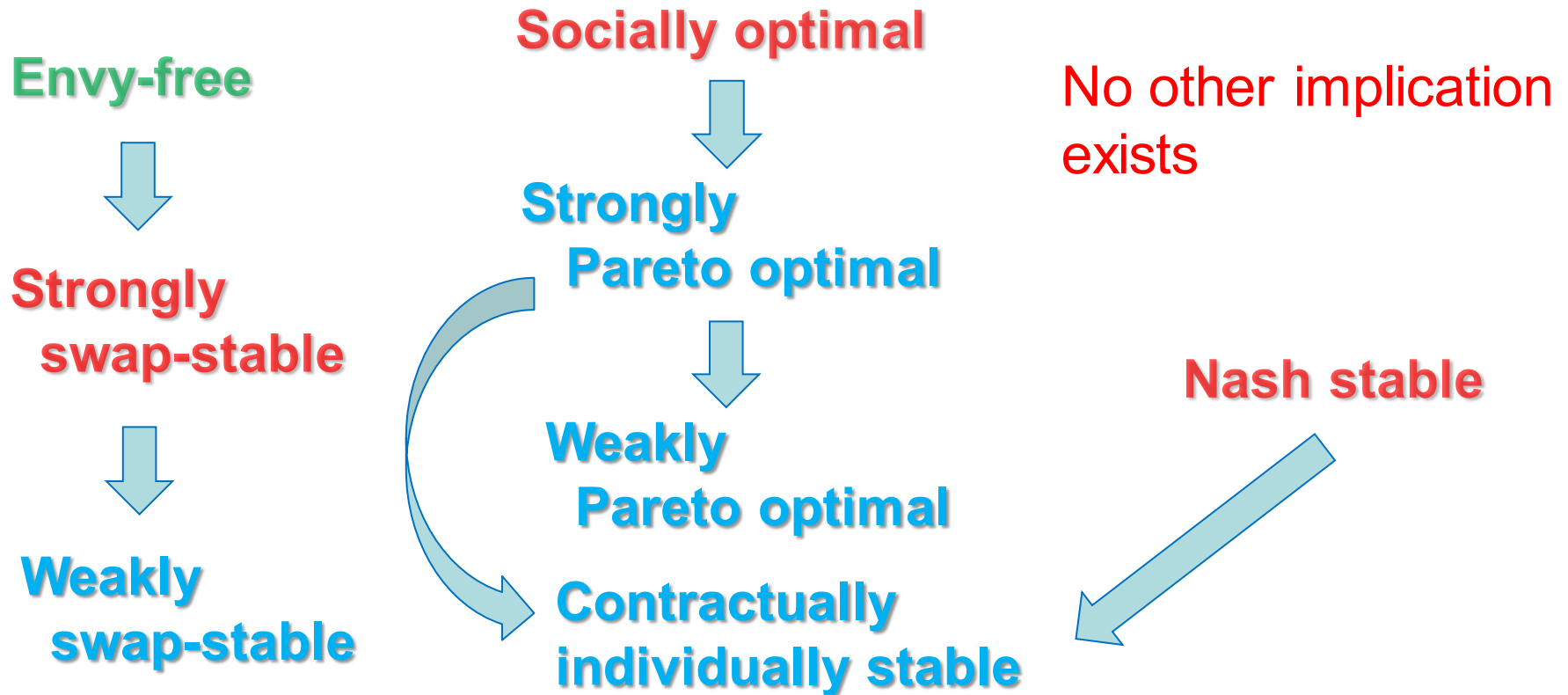
Relationships among concepts



$\exists \mathcal{T}$ s. t. **strongly swap-stable, socially optimal, Nash stable**

P-computable

Relationships among concepts



$\exists \mathcal{T}$ s. t. **strongly swap-stable, socially optimal, Nash stable**

P-computable

Envy-free \mathcal{T} does **not** always exist

Structural properties and several P-computable cases

Algorithmic results

P-computable

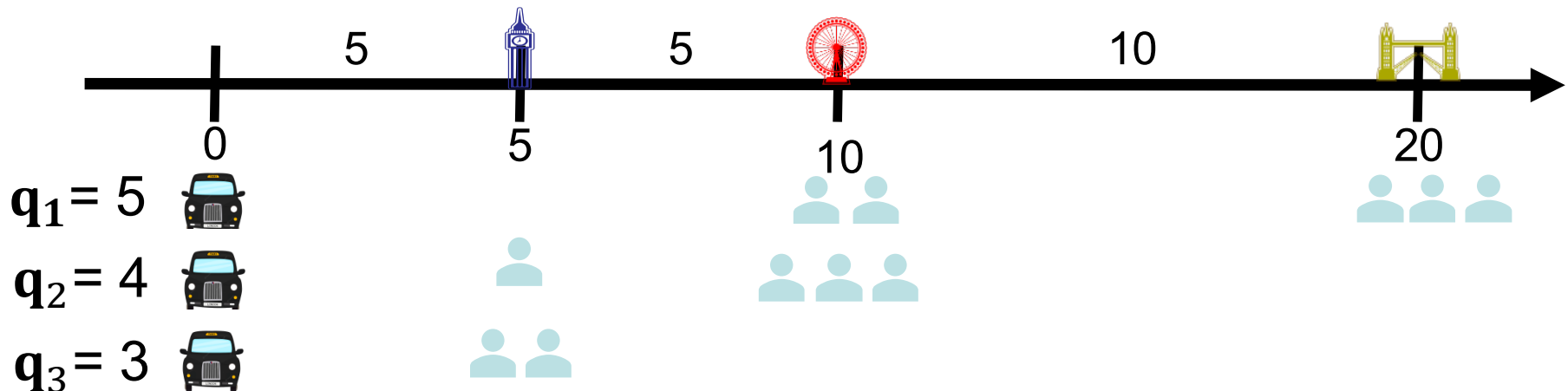
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Socially optimal: minimize the total payment

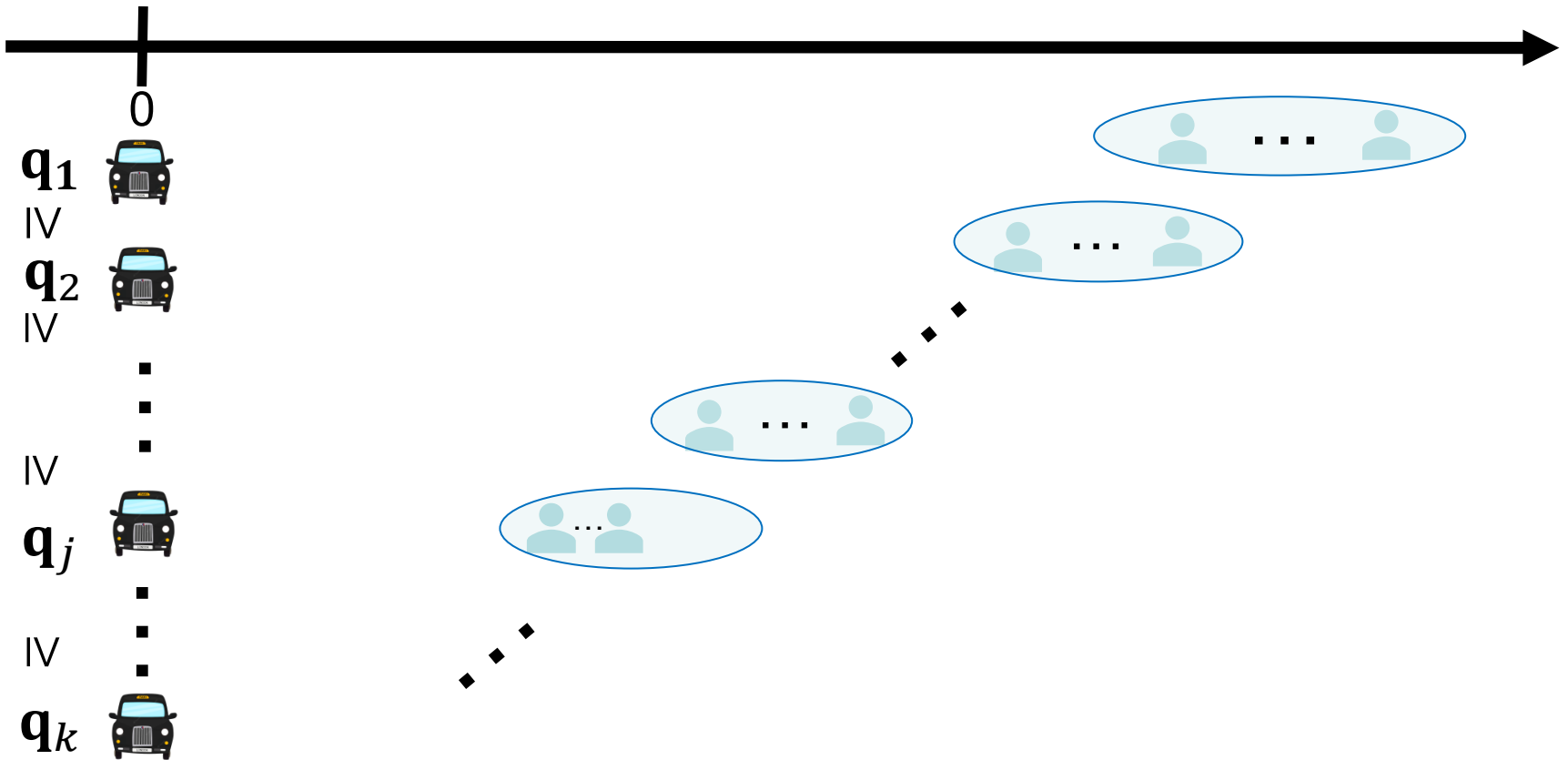
Nash stable: no agent can reduce her cost
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Backward greedy: greedily add agents a from the furthest x_a
to taxi T_i with smallest available i , where $q_1 \geq q_2 \geq \dots \geq q_k$



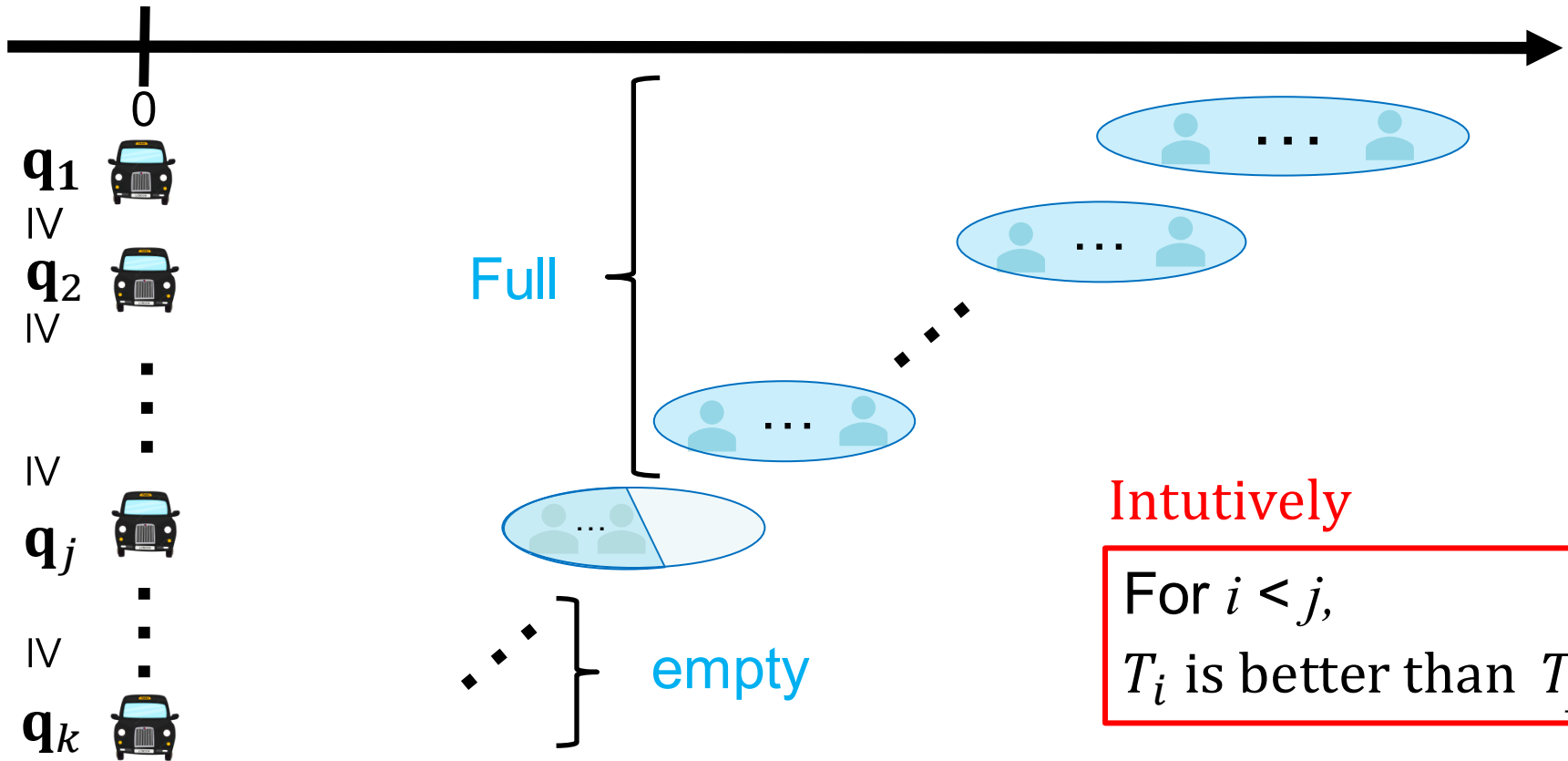
Algorithmic results

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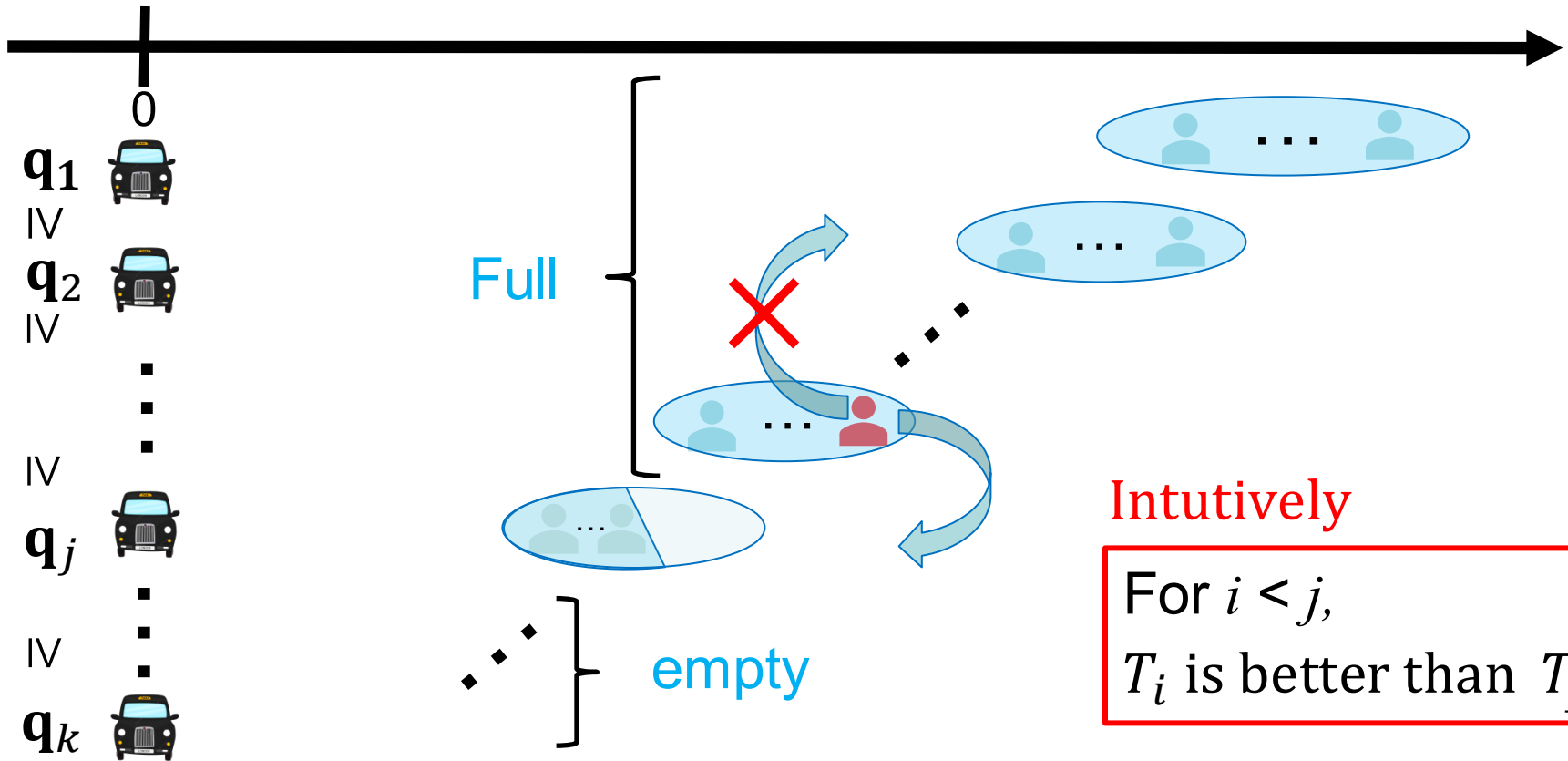
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Algorithmic results

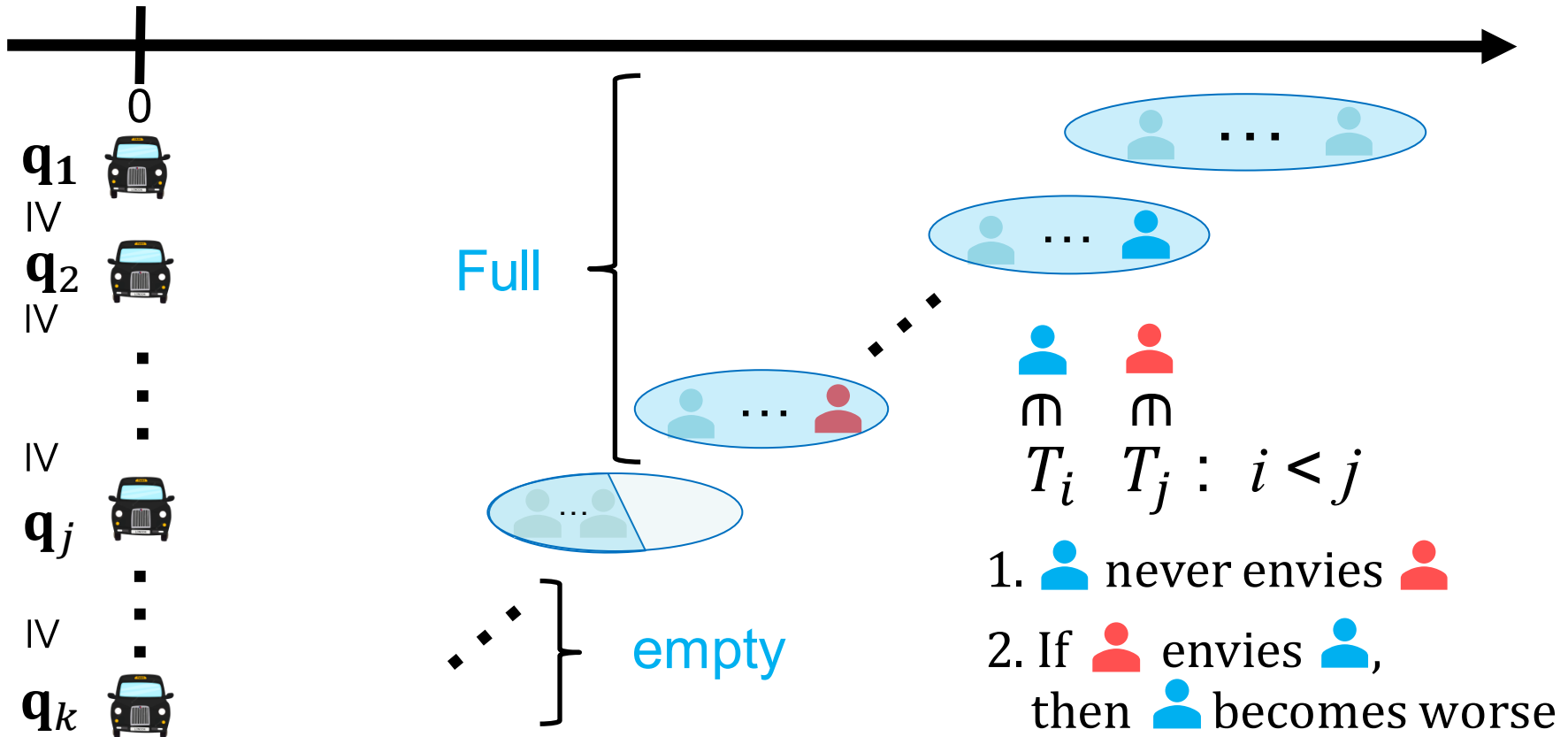
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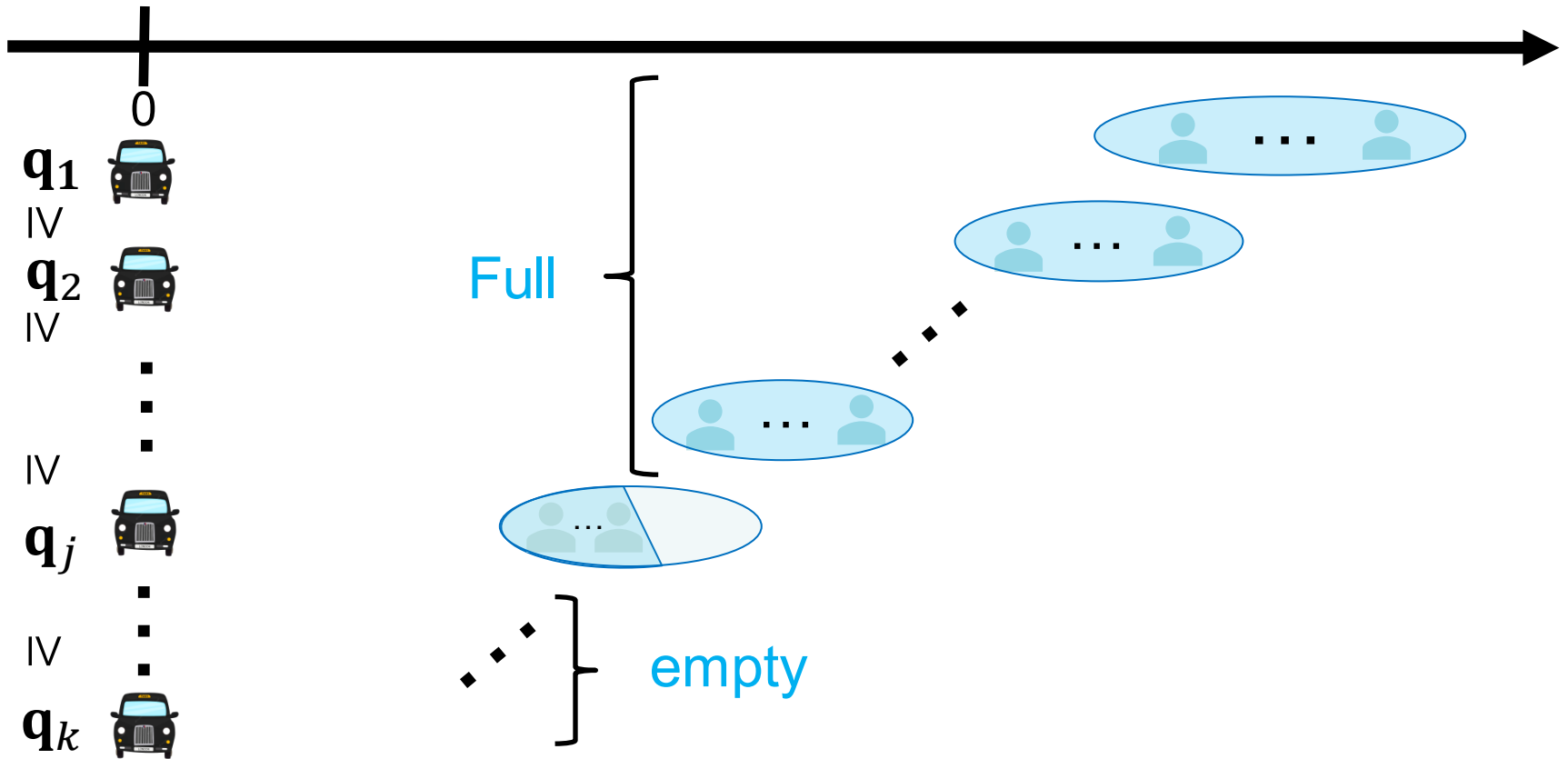
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Algorithmic results

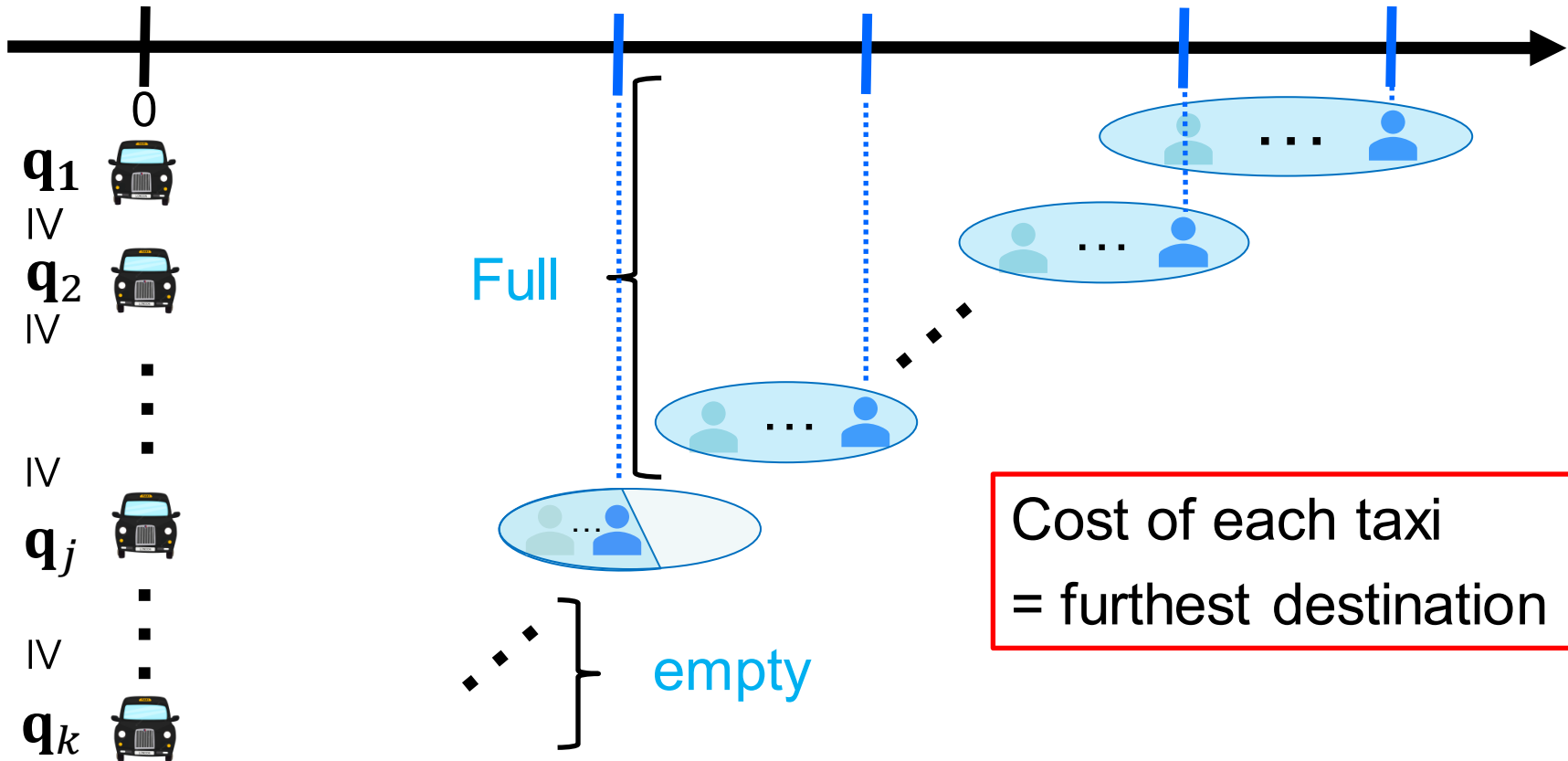
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Socially optimal: minimize the total payment

Algorithmic results

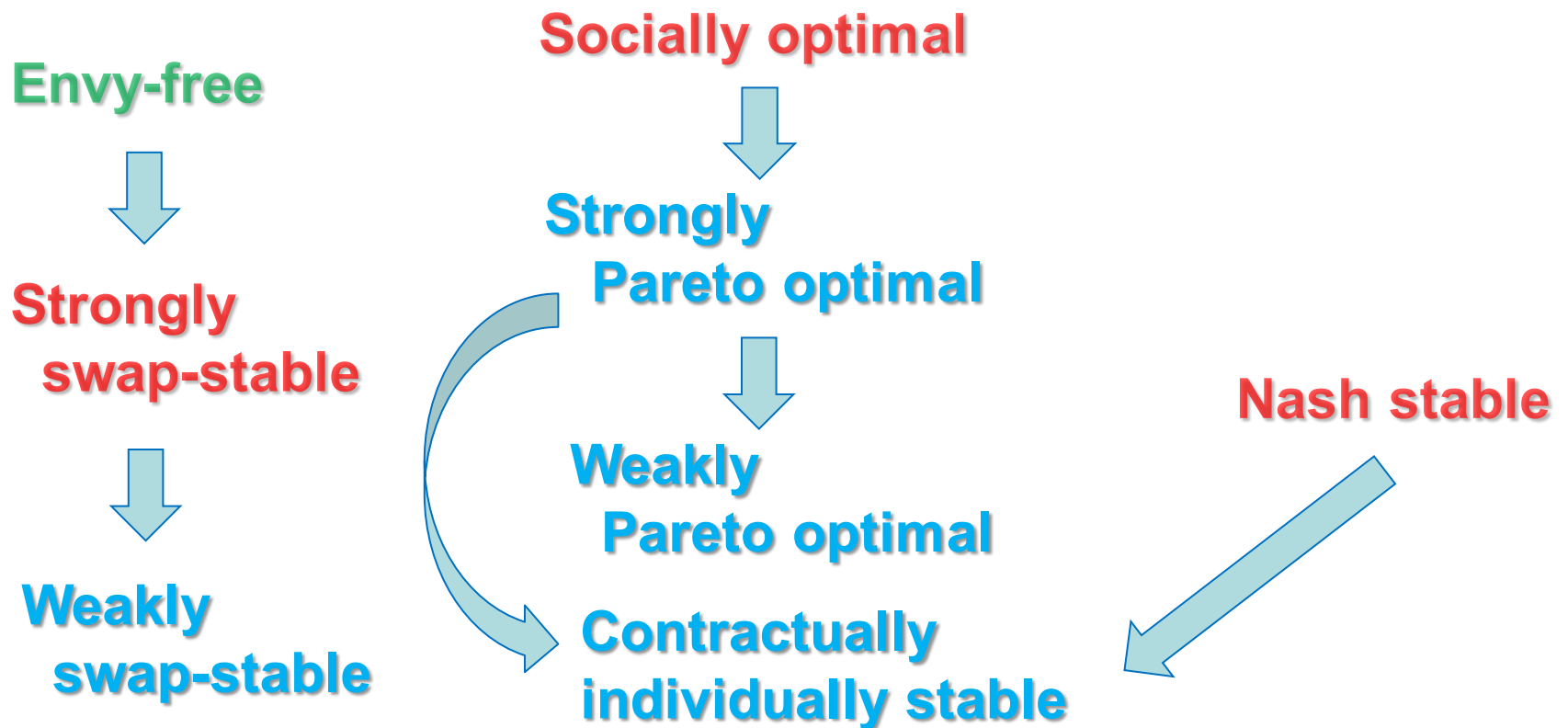
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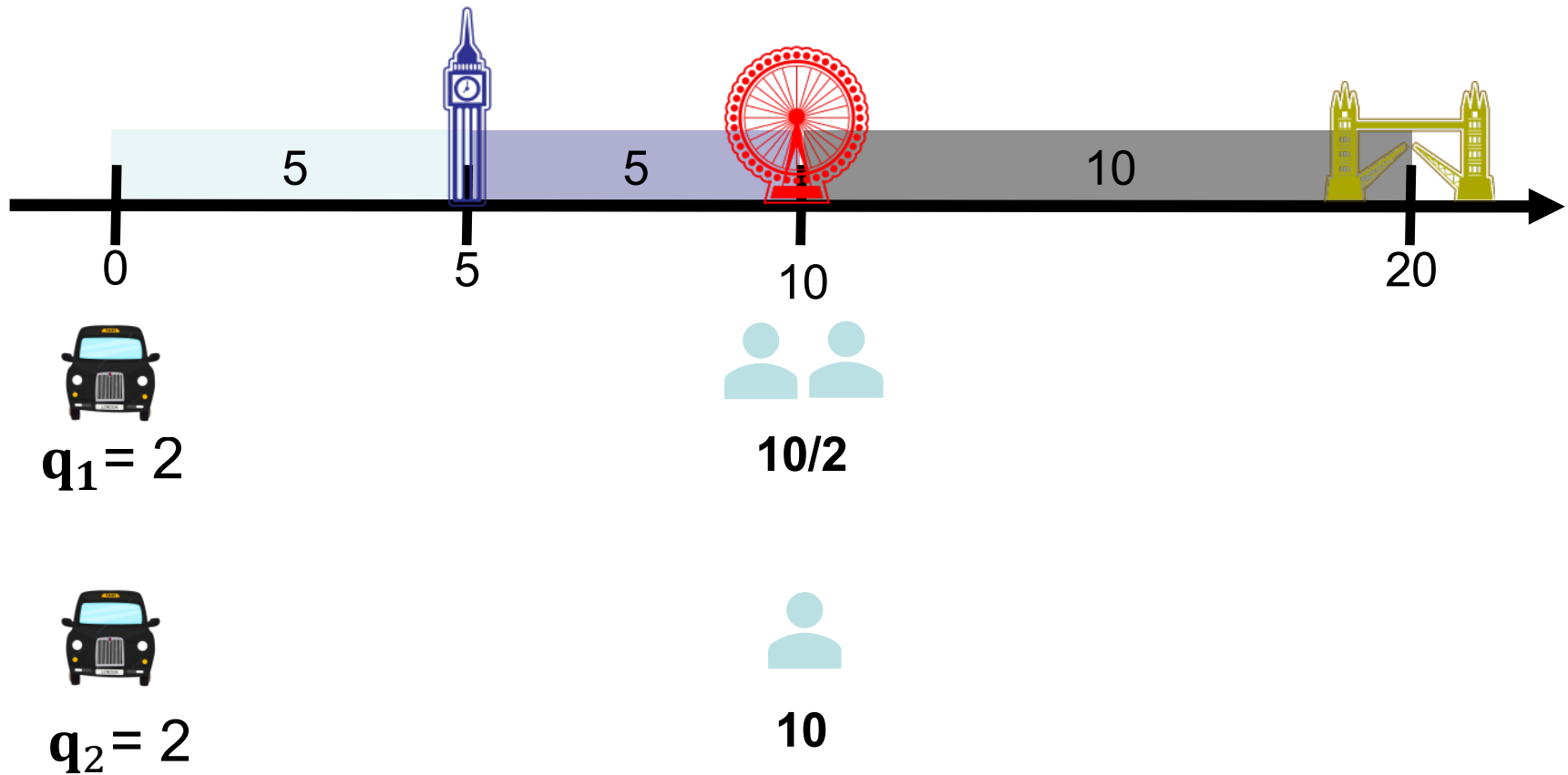
Th. Backward greedy efficiently computes an allocation which is **Nash stable**, **strongly swap-stable**, and **socially optimal**.



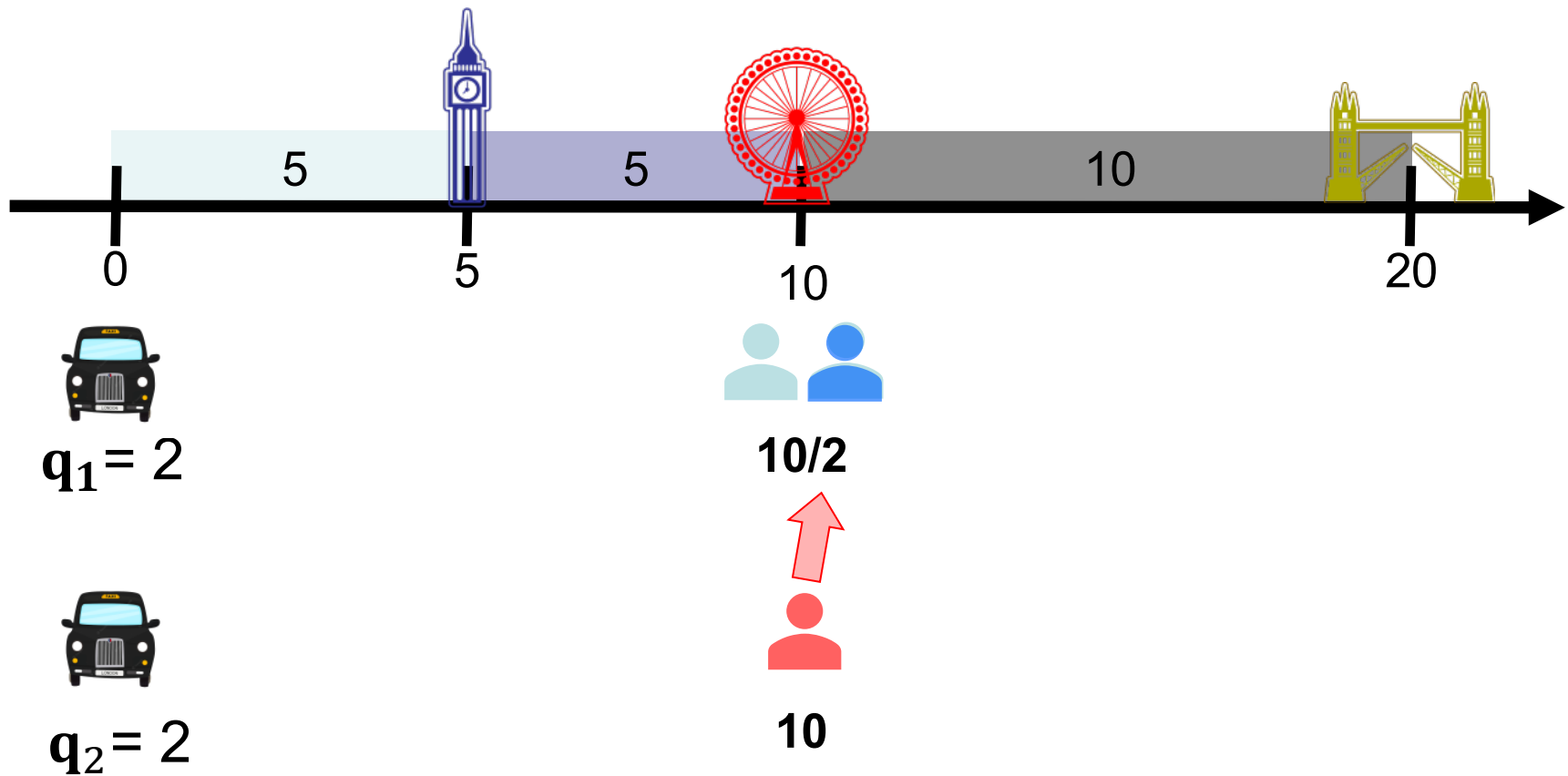
Envy-free:

- Envy-free allocations may not exist.
- Three structural properties:
monotonicity, **split property**, and **locality**
- Efficient algorithms for envy-freeness when
 - (1) the number of taxis is a constant,
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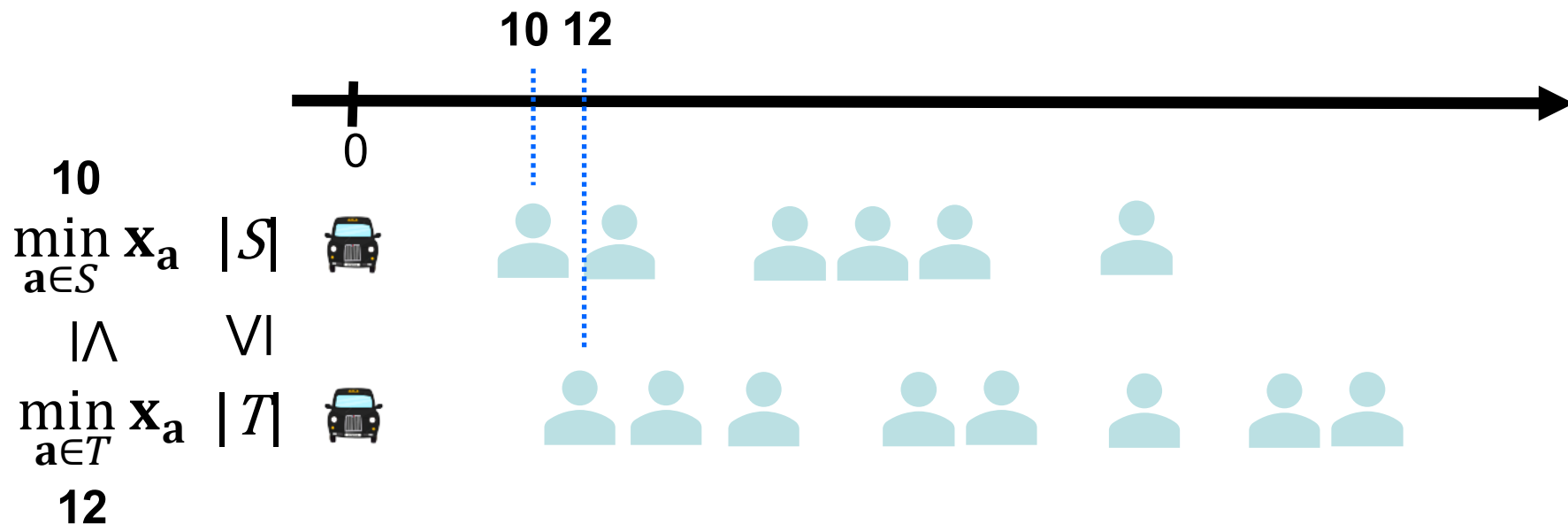


Envy-free allocations may not exist



Properties for envy-freeness:

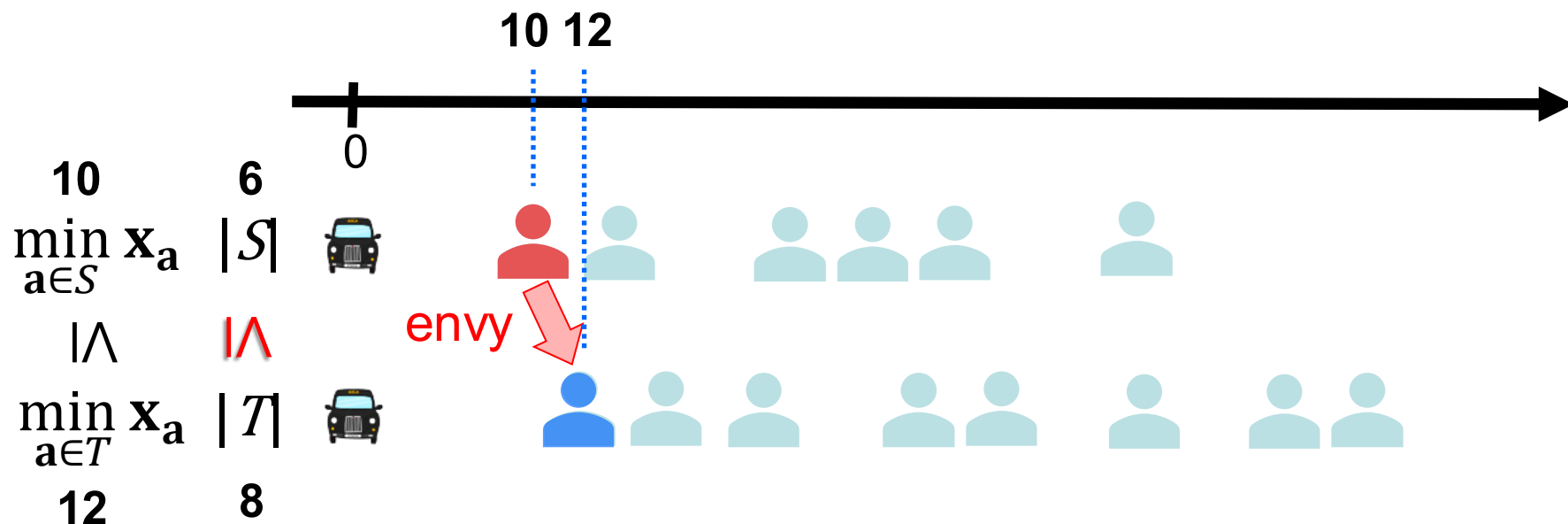
Monotonicity $\min_{a \in S} \mathbf{x}_a \leq \min_{a \in T} \mathbf{x}_a \Rightarrow |S| \geq |T|$



Properties for envy-freeness:

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Suppose not

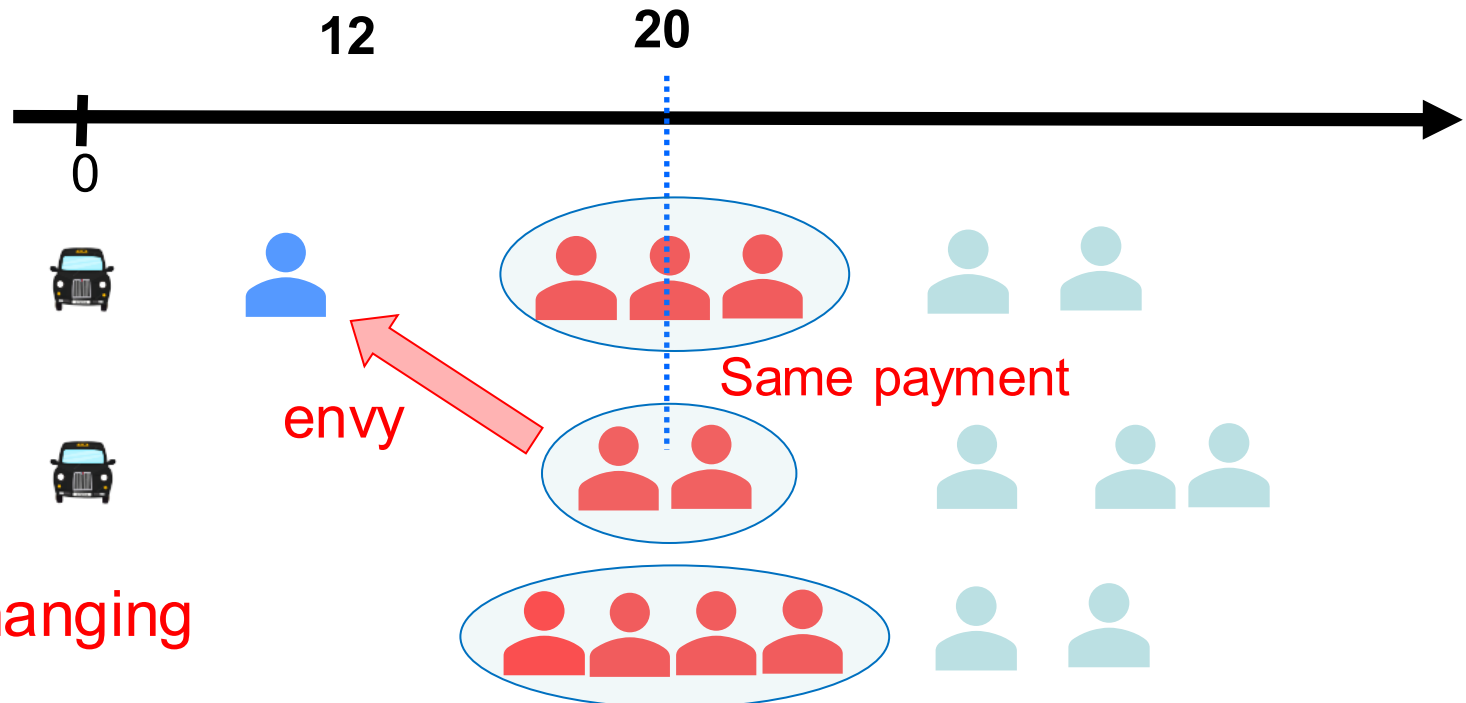


Properties for envy-freeness:

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Split property If agents of the same destination ride different taxis, they are the first passengers to drop off.

Suppose not



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Locality $\varphi(S, x_a) \leq \varphi(T, x_a)$ for all $a \in S$ and $T (\neq S)$

$T = \{ \text{red person}, \text{pink person}, \text{blue person}, \text{green person} \}$

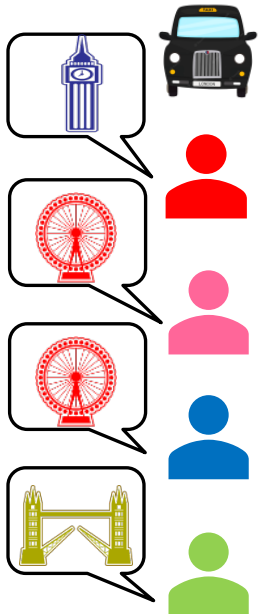
Payment of x_a under T

Cost=10

5

5

20



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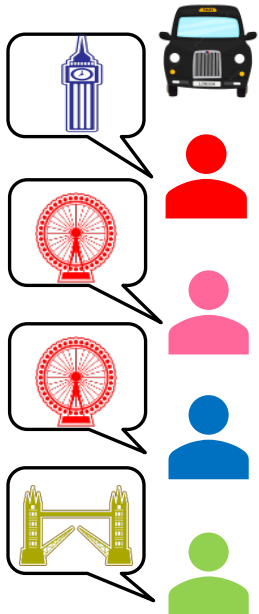
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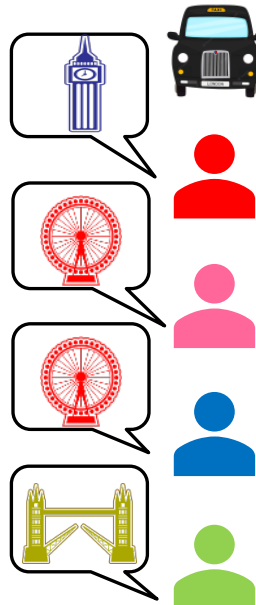
Cost=10

5

5

20

Pay 10/4

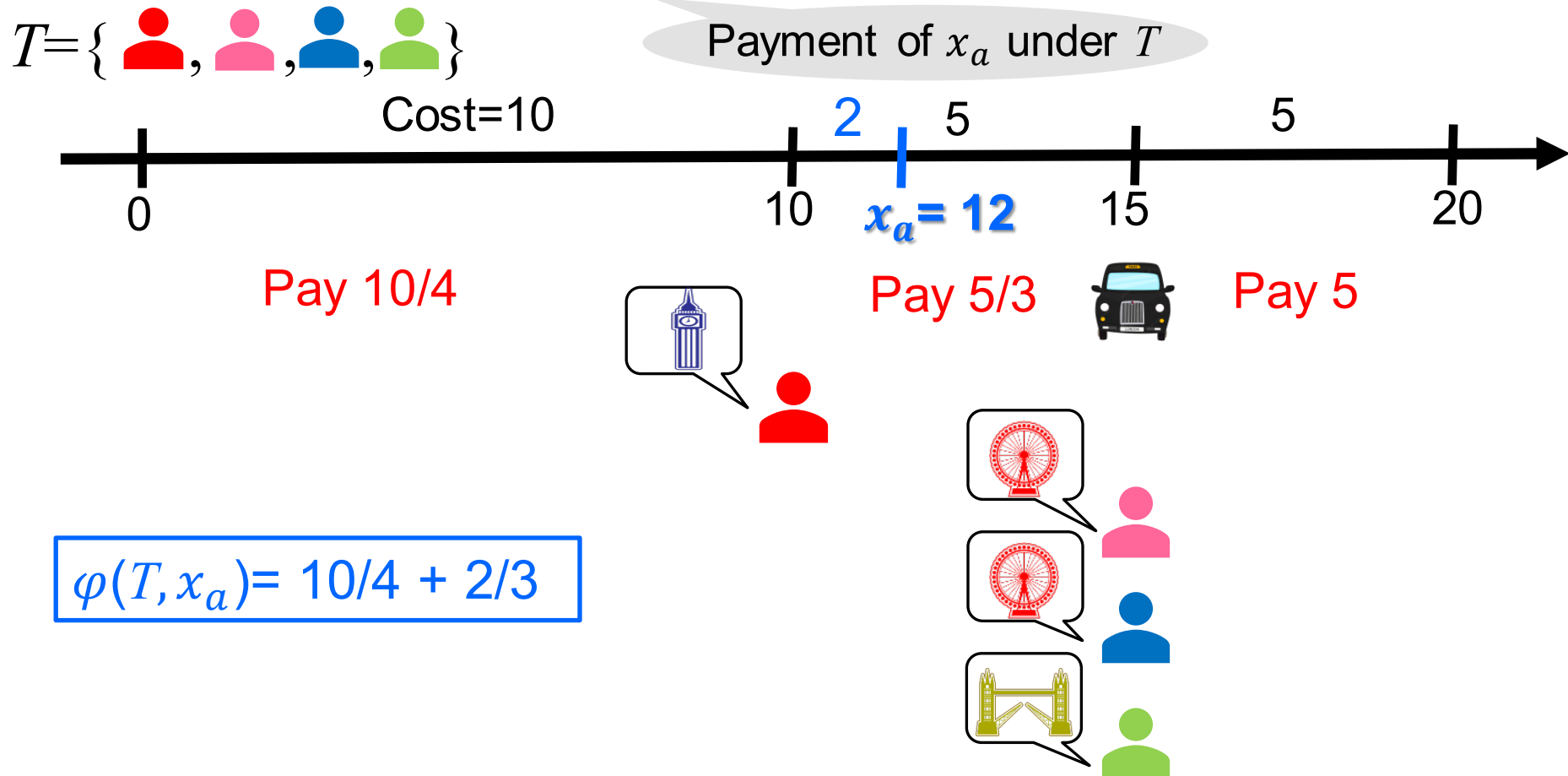


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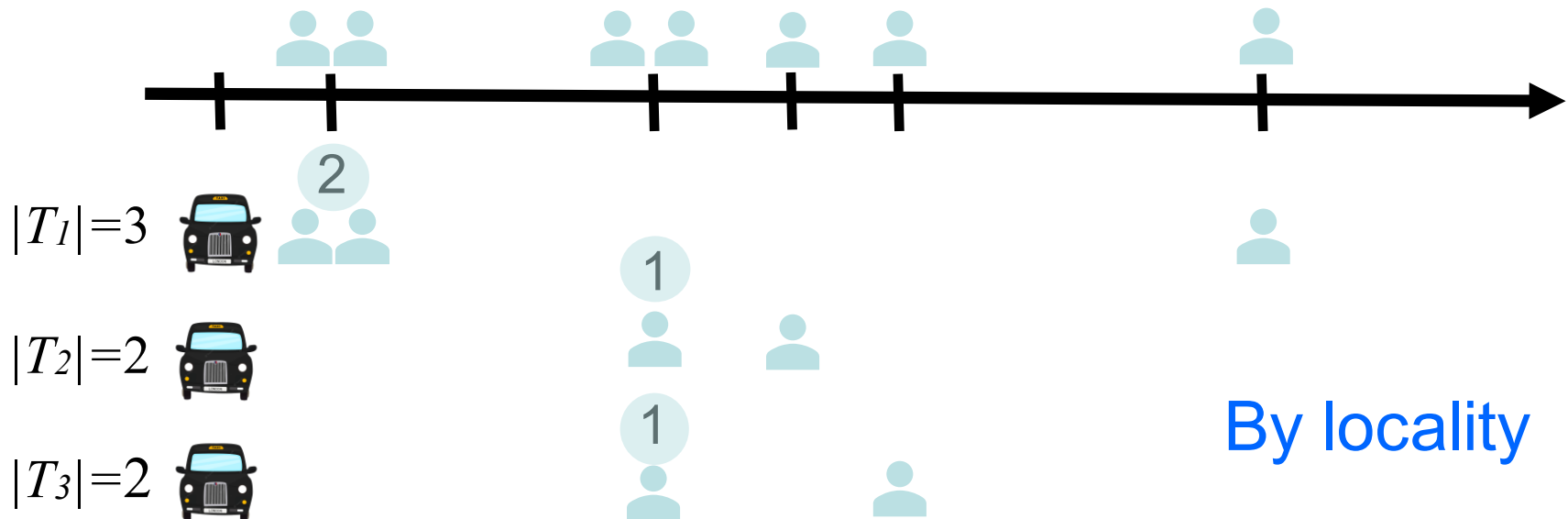
Algorithm for envy-freeness:

If the following 3 parameters are known

➡ Envy-free allocation can be computed efficiently.

For each taxi i

1. the number $|T_i|$ of agents
2. the first drop-off point $\min_{a \in T_i} x_a$
3. the number of agents who first drop off



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Hardness for Envy-freeness:

Th 1. *It is NP-complete to decide whether there exists an allocation with split property.*

Let $S = \{S_1, S_2, \dots, S_l\}$ be a partition of agent set A ,
an allocation is *envy-free in S*

if for each $S \in S$, the agents in S do not envy each other

Th 2. *It is NP-complete to decide whether there exists an envy-free allocation in a given S .*

Conclusion and future work

Introduce our model as a generalization of the airport problem

Th. Backward greedy efficiently computes an allocation which is **Nash stable**, **strongly swap-stable**, and **socially optimal**.

Th. An **envy-free** allocation can be computed efficiently when

- (1) the number of taxis is a constant,
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Th. It is NP-complete to decide whether there exists an allocation with split property.

Th. It is NP-complete to decide whether there exists an envy-free allocation in a given S .

Conclusion and future work

Open problem

- Complexity of computing an envy-free allocation.

Extensions of our model

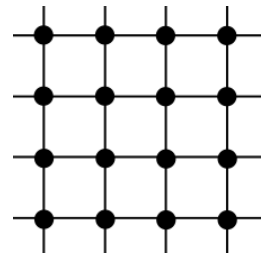
- Heterogeneous facilities



e.g., costs

some taxis are more comfortable than others

- More general metric space beyond line structure
- Agents may have different starting points.



- People arrive online.

Support &

Advanced Mathematical Science for Mobility Society

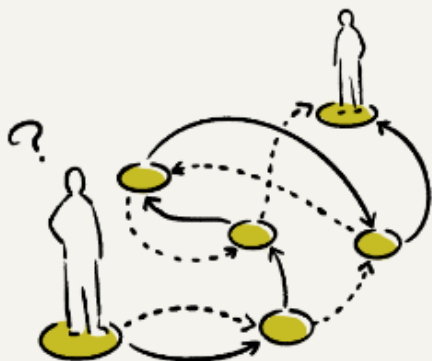
Joint project of Kyoto Univ. and Toyota Motor Corp.



京都大学
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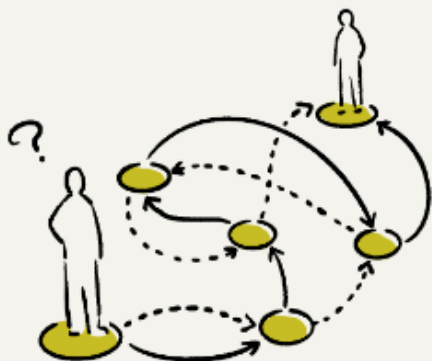
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